

# ATTENTION

## MR. SCOUTMASTER

### HERE'S YOUR FALL CAMPOREE MANUAL

Explaining troop and patrol participation, registration data, the projects inspections. The point scoring system, and other data. **INSPECTIONS AND PATROL PROJECTS WHICH ARE TO USED ARE EXPLAINED IN THIS LEADER'S MANUAL.**

Your troop will derive its biggest benefits from the preparation you and your leaders make in advance. Preparedness can only result in a well-built capable team, the **PATROL**. Preparedness can result in but one type of award, that of the highest for both the patrol and the troop. Underlying such preparedness we find the development of boy leadership, the sharpening of camping and Scouting skills, and troop pride in achievement.

### THE CAMPOREE WILL OPERATE STRICTLY ON A PATROL SYSTEM; NATURAL PATROLS WILL BE USED.

Thus, each Patrol leader will require one (1) of the Camporee Manuals which outlines what is expected of the patrol.

In a Troop Leader's Council Meeting, go over the manual very carefully with your patrol and troop leaders.

After complete discussion and understanding, plan the forthcoming patrol and troop meetings so as to be in readiness for the Camporee. Special bonus points will be awarded for a "practice" campout, on your own, of at least 24 hour duration.

Then at least three (3) weeks before the Camporee date, fill in the attached form and mail. Be sure that your patrol names are included on this form. This will enable the district to begin setting up scoring and campsite assignment procedures.

If your troop lacks necessary camping gear, please call the council office so that proper arrangements may be made to service your requirements.

Other troop officers, such as your Senior Patrol Leader and Junior Assistant Scoutmasters will assume their regular duties as assigned them in the Scoutmaster's Handbook. (Chapter 11). They may not be members of a patrol, but they could serve on the Encampment staff.

# ATTENTION

## MR. PATROL LEADER

### IMPORTANT INFORMATION

1. Troop records ... A camporee roster of those Scouts and leaders in attendance should be turned into the District Headquarters on Friday evening. Use the form enclosed in this manual. Additional copies are available at the Council Service Center.
2. Fire Fuel... Patrols should use wood or charcoal fuel. No live trees should be cut down.
3. Use of water... Water spigots are for the purpose of drinking and filling water containers only.
4. Religious Observance... "A Scout is reverent". Differing services will be provided on Saturday evening.
5. Equipment... Besides your patrol gear, other equipment will be needed for patrol projects. Please note and fulfill these needs.
6. Camping Code... The Scout Oath and Law shall be the law of camp.
7. Parking... Parking will be directed by the district. NO PARKING BEHIND THE TRAFFIC POLES IS PERMITTED.

### BASIC POLICIES

The following five policies must be adhered to:

Adhering to those policies sets the correct example to the Scouts and gives the Scouting program a wholesome effect for its members.

1. Lantern... No type of open flame is allowed in any tent (candles, kerosene, etc.)
2. Liquid Fuel ... The use of pressured stoves, lanterns, etc. is prohibited.
3. Fireworks..... Absolutely no fireworks are permitted on council camps.
4. Alcohol Drugs... No beer or other intoxicating liquors or non-medically prescribed drugs are allowed in our council camps.
5. Smoking.... Smoking is discouraged on council property.

# SCOUT LAW

## TRUSTWORTHY

A Scout tells the truth. He keeps his promises. Honesty is part of his code of conduct. People can depend on him.

## LOYAL

A Scout is true to his family, Scout leaders, friends, school and nation.

## HELPFUL

A Scout is concerned about other people. He does things willingly for others without pay or reward.

## FRIENDLY

A Scout is a friend to all. He is a brother to other Scouts. He seeks to understand others. He respects those with ideas and customs other than his own.

## COURTEOUS

A Scout is polite to everyone regardless of age or position. He knows good manners make it easier for people to get along together.

## KIND

A Scout understands there is strength in being gentle. He treats others as he wants to be treated. He does not hurt or kill harmless things without reason.

## OBEDIENT

A Scout follows the rules of his family, school, and troop. He obeys the laws of his community and country. If he thinks these rules and laws are unfair, he tries to have them changed in an orderly manner rather than disobey them.

## CHEERFUL

A Scout looks on the bright side of things. He cheerfully does tasks that come his way. He tries to make others happy.

## THRIFTY

A Scout works to pay his way and to help others. He saves for unforeseen needs. He protects and conserves natural resources. He carefully uses time and property.

## BRAVE

A Scout can face danger even if he is afraid. He has the courage to stand for what he thinks is right even if others laugh at or threaten him.

#### CLEAN

A Scout keeps his body and mind fit and clean. He goes around with those who believe in living by these same ideas. He helps keep his home and community clean.

#### REVERENT

A Scout is reverent toward God. He is faithful in his religious duties. He respects the beliefs of others.

# Menu to Shopping List Converter

This is to aid the patrol in converting its menu into a shopping list. Just fill in the blanks with the appropriate information as shown in the example. Copies can be made if necessary.

corn \_\_\_\_\_ for 12 scouts, divided  
by 4 servings per can = \_\_\_\_\_ 3 cans  
3 cans multiplied by \$ 0.37 per unit = .....\$ 1.11

-----  
\_\_\_\_\_ for \_\_\_\_\_ scouts, divided  
by \_\_\_\_\_ servings per \_\_\_\_\_ = \_\_\_\_\_  
\_\_\_\_\_ multiplied by \$ \_\_\_\_\_ per unit = .....\$ \_\_\_\_\_

\_\_\_\_\_ for \_\_\_\_\_ scouts, divided  
by \_\_\_\_\_ servings per \_\_\_\_\_ = \_\_\_\_\_  
\_\_\_\_\_ multiplied by \$ \_\_\_\_\_ per unit = .....\$ \_\_\_\_\_

\_\_\_\_\_ for \_\_\_\_\_ scouts, divided  
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\_\_\_\_\_ for \_\_\_\_\_ scouts, divided  
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\_\_\_\_\_ for \_\_\_\_\_ scouts, divided  
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\_\_\_\_\_ for \_\_\_\_\_ scouts, divided  
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\_\_\_\_\_ for \_\_\_\_\_ scouts, divided  
by \_\_\_\_\_ servings per \_\_\_\_\_ = \_\_\_\_\_  
\_\_\_\_\_ multiplied by \$ \_\_\_\_\_ per unit = .....\$ \_\_\_\_\_

\_\_\_\_\_ for \_\_\_\_\_ scouts, divided  
by \_\_\_\_\_ servings per \_\_\_\_\_ = \_\_\_\_\_  
\_\_\_\_\_ multiplied by \$ \_\_\_\_\_ per unit = .....\$ \_\_\_\_\_

(Add all the dollar amounts on this page) Subtotal: \$ \_\_\_\_\_

\*\*\*SCHEDULE\*\*\*

FRIDAY, 1ST

5:00-9:00 p.m.

Troops arrive at camp. Check in with Headquarters for campsite assignment. Turn in Troop roster to Campmaster.

6:00-8:00

Supper-should be prepare in advance and brought to camp.

8:00-9:00

SPL and Scoutmaster check to make sure that all Scouts have a place to bed down for the night.

9:30

SPL meeting at Headquarters Fly. Final comments and questions.

10:00

Campsites quiet...lights out...all Scouts in bed!

SATURDAY, 2ND

6:30 a.m.

Wake-up

7:00

Flag raising and opening ceremony.

7:30-9:00

Prepare breakfast, eat, and clean up. Get ready for Patrol projects.

9:00-9:30

SPL and Patrol Leaders meeting at Headquarters Fly.

9:30-11:30

Patrol projects

11:30-1:30

Lunch and clean-up

1:30-4:30

Patrol projects

4:30-6:00

Clean up start supper and get ready for 2nd inspection.

6:00-6:30

Retreat and 2nd inspection

6:30-6:45

Clean up and rehearse for campfire.

6:45-7:30

Religious services

1993 KEYSTONE FALL CAMPOREE  
PATROL PROJECTS

1) FIRST AID

Equipment : Bandages ( Neckerchiefs )  
Splints  
Material for stretcher

Description : This project is designed to test basic first aid skills and abilities. The patrol is sent to find a injured scout along a trail. Then they must treat the scout for any possible injuries.

Scoring : Correct treatment..... 50 pts  
Transporting Scout..... 20 pts  
Patrol Cooperation..... 30 pts

2) STRINGMAZE

Equipment : None

Description : A string maze is set up for the scouts who participate in this event. All that is necessary for them to do is follow the maze and exit successfully. The trick is that they have to do this blindfolded and without talking. Good Luck !

Scoring : Scoring is based on how well the patrol works together with a maximum of 100 pts.

3) BAKE A CAKE

Equipment : Necessary items to bake a cake.

Description: Each patrol is to make a cake using a original method of doing so. Based upon originality and ofcourse taste the patrol has a chance of scoring up to 100 pts.

4) PIONEERING

Equipment : Supplied by staff

Description : Patrols will need to form a triangle using the proper lashings. After the project is finished, they then must carry thier patrol leader a certain distance without dropping him.

Scoring : Quality and correct lashings... 65 pts.  
Cooperation..... 25 pts.  
Patrol Leader successfully carried ... 10 pts

5) PERCIEVE A PROJECT

Equipment: None.

Description: Each patrol is asked to come up with an interesting patrol project for the next camporee. The project must be able to be accomplished by the average patrol and in good taste. These projects will be used in the next camporee so make good choices.

scoring: Complete submission ..... 100 pts

6) SERVICE PROJECT

EQUIPMENT: Bow saws,(no axes)and gloves--supplied by patrol

Description: Scouts will be asked to collect wood and cut it in to suitable lengths for use in the campfire ceremony. This will be done under the supervision of at least one staff member.

Scoring: Completed service project..... 100 pts

7) CAMPFIRE SKIT

Equipment: Whaat ever necessary to put on a good show

Description : Each patrol should come up with a short original skit to perform at the Saturday night campfire. Allskits should be in good taste.

Scoring: Patrol participation ..... 100 pts

8) PRIMITIVE FIRESTARTING

Equipment: Supplied by staff

Description: In this project you are required to light a fire using one of the ways listed below. After your fire burns through the suspended rope, you must then extinguish the fire.

Scoring :

Lighting the fire by...,	
Friction.....	50 pts
Flint & Steel ....	50 pts
Hot Spark.....	35 pts
Matches.....	20 pts
Lighter.....	0 pts
Extinguishinf fire .	50 pts

9) FLAG FOOTBALL COMPETITION

Equipment : Scout Neckerchief

Description : This new project added to the camporee is a adjustment to ensure a physical fitness program at the camporee. An inter troop Competition will be held to gain a champion which will be ongoing between camporees. This is not a contact game, therefore tackling is not allowed.

Scoring : Winning patrol..... 75 pts  
Losing patrol..... 50 pts

10) TRAIL SIGNS

Equipment: Supplied by staff

Description: Each patrol will be asked to identify several trail signs which are often used when hiking. These will be from the scout handbook so study up on your signs.

Scoring: Each Sign correctly identified .... 10 pts.  
Possible points..... 100 pts

# PATROL DISH WASHING

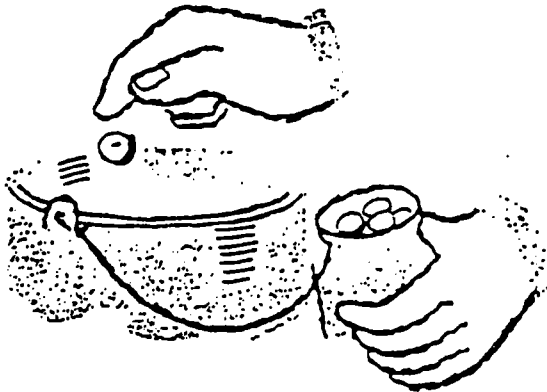
Good dishwashing techniques involve everyone. Both "cleanup Scouts" and other patrol members have responsibilities.

OTHER SCOUTS DO THIS.

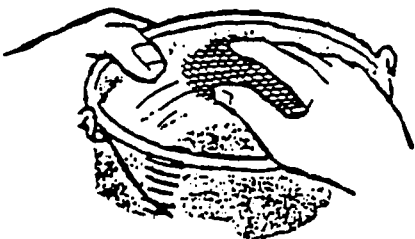
"CLEANUP SCOUTS" DO THIS



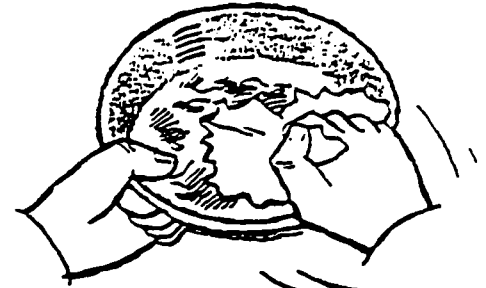
1. Start with full pot of boiling water. Some of this, mixed with cold water and liquid soap, becomes the wash water.



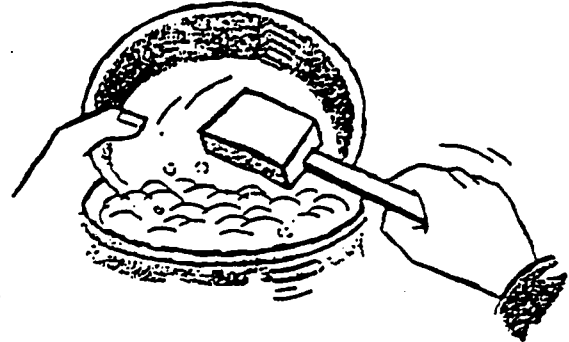
2. Add sterilizing agent to the remaining hot water for rinse water.



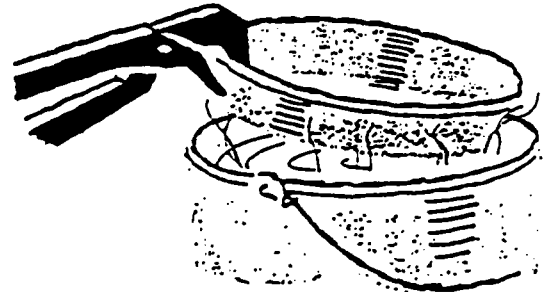
3. While other Scouts wash their utensils (see next column), "cleanup Scouts" begin cleaning cooking pots.



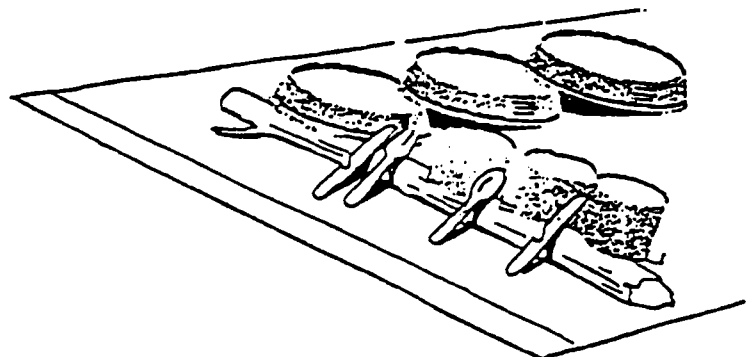
4. Each Scout wipes off his own eating utensils.



5. Then he washes them in pot of wash water.



6. Now he rinses and sterilizes utensils by dunking them in pot of rinse water.



7. Finally, he air-dries utensils by placing them on a plastic sheet.

One fact is for sure—efficient patrol dishwashing is necessary to successful patrol cooking.

Actually, the task should not take longer than 20 to 25 minutes if it is a *teamwork* job. The two "cleanup Scouts" set up and supervise the operation, but each patrol member takes care of washing and rinsing his own personal eating gear. Here are the steps to follow:

- The first thing cooks should do to start the meal is to put a large pot of water over the fire. This is used for hot drinks, soups, cooking, etc., during the meal preparation. This pot is refilled with water and placed over a good hot fire *before* the patrol sits down to eat.
- Right after dinner, cleanup Scouts prepare dishwashing water in a second pot by adding soap to a mixture of hot and cold water in the smaller pot. Leave the rinse water over the fire as long as possible to keep it boiling. Spread out a plastic sheet to air-dry dishes. For handling utensils in hot rinse water, use hot-pot tongs.

Note: New chemical germicides are now available which maintain stability in very hot water. When used, the rinse water should be kept as hot as possible to aid air-drying of utensils, but it no longer needs to be kept at a rolling boil if a sanitizing agent has been added.

- Each patrol member wipes out all food particles and grease from his personal eating gear with leaves, dry grass, snow, or paper towel before washing them. (Be sure to burn grass, leaves, or paper.) Two patrol members volunteer to do the personal dishes of the cleanup Scouts; they should be first in the dishwashing line. Cleanup Scouts start scraping out cook pots.
- Each patrol member washes his own dishes. After they are washed in the hot soapy water, the dishes are dunked in the boiling rinse water for a minute, then placed on the plastic sheet to air-dry. Towels should not be used for drying. All of the personal dishwashing should not take longer than 5 or 6 minutes at the most. At this point the other patrol members may leave and the cleanup Scouts finish the job.
- Using a minimum of water with a soft metal scouring pad or abrasive cloth, cleanup Scouts wash out the inside of all pots. They wash and rinse cook pots, then place near fire to dry. (An important tip on pot washing—soap the outside of pots before using them over the fire.)

- Cleanup Scouts spread garbage on the fire to burn. Cans are burned out and crushed and glass containers are washed out and placed in trash disposal or tote-litter bag.

Note: Every patrol should have tote-litter bags with disposable plastic liners to carry out all unburnable trash and garbage. A tote-litter bag is easily made by lining a cloth or heavy paper bag with a plastic bag which is closed with a rubber band or twist sealer. The bag is carried out in the boys' packs where food was carried in. Dispose of inner bag with trash and garbage at nearest recognized disposal or take it all the way home. *Do not bury it.*

- Store dishes and cook pots in a dry, flyproof place such as patrol food box, plastic bags, equipment packs, etc.
- Clean up fireplaces and police the area. Clean, hang up, or put away all dishwashing equipment in a place where it will dry out thoroughly. Check fire before leaving to be sure that it is completely out. *Remember:* This whole process is easily completed by a well-organized patrol in a half hour or less!

## PATROL EQUIPMENT FOR DISHWASHING

Two large pots—one for rinsing (6 to 8 qt.), one for washing (4 to 6 qt.)  
In long-term camping, larger pots are more convenient

One dish swab

Liquid soap in plastic container

Chemical sanitizing agent

Two or three scouring pads of soft metal or abrasive cloth

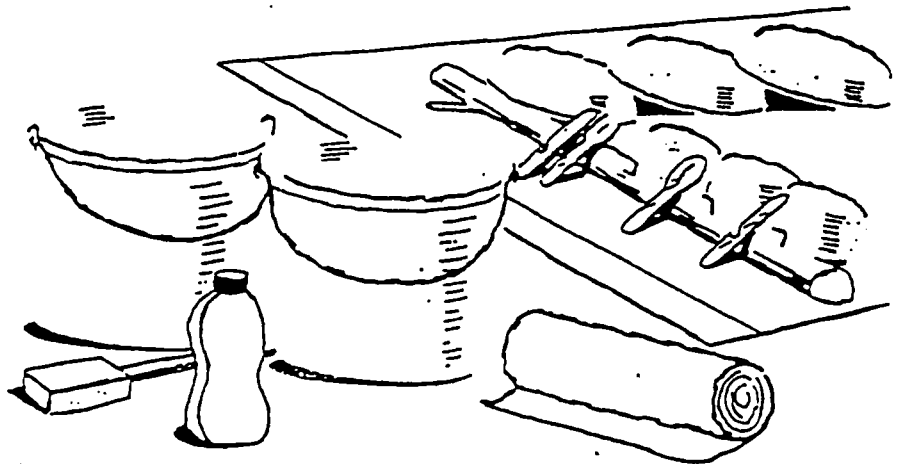
Dunking equipment (hot-pot tongs and net dunking bag, if desired)

One plastic sheet, 4 by 4 feet, on which to air-dry dishes

Water container

Two or more large plastic storage bags for dishes

Roll of paper towels



MENU AND DUTY ROSTER FOR THE \_\_\_\_\_ PATROL / TROOP \_\_\_\_\_

MENU	BREAKFAST	LUNCH	SUPPER	BREAKFAST	LUNCH
DUTY ROSTER					
FUEL & WATER					
COOKING					
CLEANUP					

Fuel & Water: Maintain water supply; maintain supplies of tinder, kindling and fuel (protected from the weather); start and maintain cooking fire.

Cooking: Assemble food supplies; prepare meal according to menu and recipes; serve meal on time; put food away; put water in cook pots to soak; put wash/rinse water on fire before serving meal.

Cleanup: Setup wash and rinse water; after individuals wash personal utensils, then clean cooking pots and utensils; clean kitchen and dining area; store cooking equipment; dispose of garbage/trash; put out fire.



FALL CAMPOREE REGISTRATION FORM  
KEYSTONE DISTRICT

NOTE: The encampment registration fee is \$1.50 per Scout. This fee includes the emblem. No refunds will be given. Registration form should be in the office at least one week prior to encampment. Leaders may purchase emblems for \$1.00 each. Cash or check accepted only. NO ID OR CREDIT.

Please register Troop \_\_\_\_\_ of \_\_\_\_\_ District.

Enclosed you will find our registration fee of \$ \_\_\_\_\_ for \_\_\_\_\_ Scouts. We will have \_\_\_\_\_ patrols participating.

Signed: \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_

Phone: H) \_\_\_\_\_

B) \_\_\_\_\_

Mail this form and encampment fee to:

Keystone District  
Fall Camporee  
St. Louis Area Council, BSA  
4568 West Pine Blvd.  
St. Louis, MO 63108

FOR OFFICE USE ONLY

Date application received \_\_\_\_\_ Total Fall Camporee

Fee paid \$ \_\_\_\_\_ Receipt No. \_\_\_\_\_

Received by: \_\_\_\_\_

100 bonus pts. for pre registration (before Sept 27, 1993)