

**KEYSTONE/RIVER CITY
DISTRICT
FALL
ENCAMPMENT
1998**



**SKYWAY FARMS
OCTOBER 2, 3 & 4, 1998**

ATTENTION: PATROL LEADER**IMPORTANT INFORMATION**

1. **Troop Records** – A Camporee Roster of those Scouts and leaders in attendance should be turned into the District Headquarters on Friday evening. Use the form enclosed in this manual. Additional copies are available at the Council Service Center.
2. **Fire Fuel** – Patrols should use wood or charcoal fuel. **Do not cut down live trees.**
3. **Use of Water** – Water spigots are for drinking and filling water containers only.
4. **Religious Observance** – “A Scout is reverent.” Differing services will be provided on Saturday evening.
5. **Equipment** – Besides your patrol gear, other equipment will be needed for patrol projects. Please note and fulfill these needs.
6. **Camping Code** – The Scout Oath and Law shall be the law of the camp.
7. **Parking** – Parking will be directed by the District. **No parking behind the traffic poles is permitted.**

BASIC POLICIES

Adhering to those policies sets the correct example to the Scouts and gives the Scouting program a wholesome effect for its boy members.

1. **Lantern** – No type of open flame is allowed in any tent (candles, kerosene, etc.).
2. **Fireworks** – Absolutely no fireworks are permitted on Council camps.
3. **Alcohol/Drugs** – No beer or other intoxicating liquors or non-medically prescribed drugs are allowed in our Council camps.
4. **Smoking** – Smoking is discouraged on Council property.

A T T E N T I O N : S C O U T M A S T E R

HERE IS THE MANUAL FOR THE 1998 FALL ENCAMPMENT

Explaining Troop and Patrol participation, registration procedure, the Schedule of Activities, the Patrol Events, the scoring system, and Patrol Evaluations.

PREPARATION: Your Troop and Patrols will derive the greatest benefit from the Fall Encampment by preparing for it. The requirements for each event are clearly described in this Manual. At the next Troop Leaders Council meeting, review the Manual thoroughly with your Leadership Corps and Patrol Leaders. Each Patrol Leader should have a copy of the Manual.

Your Leadership Corps should conduct demonstrations and instruction at troop meetings for the benefit of the scouts in the Patrols. The Patrol members can practice the skills they have learned in their Patrol Meetings with the help of their Patrol Leaders.

PRE-CAMPOREE: Prior to the Fall Encampment your troop should conduct a Pre-Camporee camping trip. This allows the Patrol to practice the Patrol Method in campsite responsibilities and to practice in an outdoor setting for the events that will be held at the Fall Encampment.

PATROLS: Each troop's Patrol structure should be formed before the Fall Encampment and each Patrol should practice as a unit. All activities at the Fall Encampment are designed for Patrols and the greatest success comes from working as a unit. Do not mix boys from different Patrols at the Encampment.

REGISTRATION: Use the Registration Forms in this Manual or copy them for use at the Fall Encampment. It is helpful, but not necessary, to have the Registration Forms completed and submitted before the Encampment. They will be accepted on Friday evening or Saturday morning by the Campmaster.

SPECIAL INSTRUCTIONS FOR SKYWAY FARM

The 1998 Keystone District Fall Encampment is being held at Skyway Farm. This is property owned by the Rotary Club of St. Louis and made available by the Rotary Club to youth organizations for camping and outdoor activities. Skyway Farm is north of St. Louis in Lincoln County. Access is simplest from Hwy 61, by turning east onto Lincoln County Hwy V about 7 miles north of Troy and going 6 miles to Hwy W. Skyway Farm is less than one mile north on Hwy W.

A map showing the way is bound into the Manual.

There are special conditions and rules for Skyway Farm that each Troop must follow. They are different from those we employ at Beaumont Reservation. Please read the following information and incorporate into your troop's planning.

WATER: Water is available at Skyway Farm. The water pump is for filling a Unit's containers only. All units should bring adequate containers for storage of water and use at their campsite.

LATRINES: Portable toilets have been rented for the Fall Encampment. Respect these facilities and the privacy of those using them. One toilet will be designated for use by women scouters.

LAKE: The lake at Skyway Farm is for fishing only. Swimming or wading in the lake is strictly forbidden. All fishermen, 16 and older, must have a valid Missouri fishing license. Fishing is permitted only during the Free Periods of the Fall Encampment.

TRASH: There are containers at Skyway Farm for disposing of trash and garbage. Each unit should strive, though, to limit the amount of trash it generates to avoid overloading the containers. This a good opportunity to plan and practice some low-impact camping techniques involving packaging.

FIRES: Cooking fires should be constructed in fire pits to minimize damage to the grounds of Skyway Farms. Start by cutting a large square of sod, at least 12"x12." Carefully remove it in one piece and set it aside. Dig a pit 8" deep. Place the dirt on a plastic sheet and move it out of the way. Place the square of sod with the dirt. On Sunday remove all the dead coals from the pit and scatter them in the woods. Break down the sides of the pit and fill it with the dirt set aside earlier. Place the sod back on top, sprinkle with water, and stand on it to push back into place. NOTE: All fuel for the Fall Encampment (wood or charcoal) must be provided by each unit. No trees may be cut for firewood.

Other cooking methods that may be used are portable charcoal grills or gas-fired campstoves.

PARKING: Parking is permitted only in designated areas, which will be clearly marked.

BUILDINGS: The buildings at Skyway Farm are off-limits to all those attending the Fall Encampment.

KEYSTONE DISTRICT 1998 FALL ENCAMPMENT

NOTES TO PARTICIPANTS

1. Troop Campsite Locations

Check-in with the Traffic Director when arriving at Skyway Farm. He will have a map showing the Troop camping area and where all events and activities will be held. It is essential that Troops camp in the designated area.

2. Patrol and Scout Participation

The Event Staff will ensure that every scout in a Patrol participates in Events. The emphasis of this Encampment is Patrol participation, cooperation and teamwork.

3. Organization

Scorecards: Each Patrol will be issued a scorecard that will be the Patrol's Official Scorecard for the Fall Encampment. At each event the Staff Member will write the Patrol's score on the card, then he and the Patrol Leader will initial it. The scorecard must be taken to every event for the Patrol to receive an official score. The Event Leader will also keep a scorecard, but only as a reference. Bring a clipboard for carrying and protecting the scorecard. The cards will be collected at the Evening Retreat and the scores posted on the District Scoreboard at Staff HQ.

Event Scheduling: At the Opening Ceremony each Patrol will also be given a schedule showing which event it is to go to first and the order of events to go to after that.

Patrol Counselor: A Fall Encampment staff member will be assigned as a Staff Counselor for each Patrol. That Staff Member will conduct the personal evaluations of the Patrols to which he is assigned, will eat and grade the Patrol's mud-pack baked potato and check the grounds on Sunday.

4. Timekeeping

To keep the Encampment moving on schedule there will be a bell or horn kept at District Headquarters. It will be sounded at key times during the Encampment to announce the beginning and/or end of the major events.

5. Religious Observances

The Keystone District, through the St. Louis Area Council, will invite clergy to the Fall Encampment to conduct religious services on Saturday evening. Everyone is encouraged to attend the services of his respective faith. The Services are scheduled to occur at 5:45 pm, after the Evening Retreat and before supper. Locations of the services will be announced at the Retreat.

6. Low-Impact Camping

Skyway Farm will be a new experience for the troops of Keystone District. For the rules and guidelines refer to Page ___ of this Manual. It is important that each Troop and Patrol do as much as possible to reduce the impact it makes on the grounds of Skyway Farm during the Fall Encampment. Among these are:

- a) The water pump and hose at the Pavilion is for filling containers only.
- b) No cutting of trees is permitted for fire wood.
- c) Reduce the quantity of trash and garbage by carefully planning the menus and packing food for the Fall Encampment. There is very limited space for trash so the less you have the better. Organize food into the correct quantities and repack it into plastic bags. That way there should be no waste food and minimum waste packaging at the end of the weekend.

7. Council Equipment

Since this Fall Encampment is taking place away from Greater St. Louis Area Council property there will be no council equipment available. All units should plan to supply all of their own needs.

8. Webelos Dens and Leaders are Welcome at Fall Encampment

Webelos dens are encouraged to attend the Fall Encampment and to participate. The dens will do the same events as the Scout Troop patrols, but will only compete against other Webelos Dens. Leaders may bring the den for just the day on Saturday or for the whole weekend. Webelos dens accompanying Scout Troops must have their own leadership present and participate as a den. They may not be blended into the ranks of the Troop.

Cub Scouts who are not Webelos may not camp overnight at the Camporee.

KEYSTONE DISTRICT 1998 FALL ENCAMPMENT

SCHEDULE OF EVENTS

FRIDAY, OCT. 2nd

5:00-7:00 PM Troops arrive at Skyway Farm. Check-in with Traffic Director and receive map showing Camping Areas.

6:00-9:00 PM Supper. May be prepared in advance and brought to Camp.

9:00 SPL check that all Scouts in his Troop have space in a tent.

9:15 SPLs' Meeting at District Headquarters
1) Turn in Troop/Patrol roster and fees to Campmaster.
2) Discuss and answer questions about Camporee events.

9:30 SPLs' and Scoutmasters' **Cracker Barrel** at District Headquarters. Each Troop bring a contribution to share with others.

10:00 Campsites quiet. All lights out

SATURDAY, OCT. 3rd

6:00 AM Wake-up

6:00-8:00 AM Prepare and eat Breakfast. Clean-up. Prepare Patrol campsites and personal gear for Campsite and Equipment Evaluation.

8:00-8:30 **Opening Ceremony.** Flag Raising. Introduction of Camporee Staff. Distribution of Event schedule cards to Patrols.

8:30-11:30 **Patrol Events.** Campsite and Equipment Evaluations by Staff.

11:30-1:15 PM **Lunch.** Each Patrol should bake its potatoes now. When they are done the Patrol Leader should go to HQ to invite his Patrol's staff counselor to come eat the results.

1:15-1:30 Assemble at Flag Pole for Announcements. Each Patrol should submit its Skit script now.

1:30-4:30 **Patrol Events.**

4:30 Tug-of-War

4:45-5:30 Free time. Begin supper preparation.
Clean-up and prepare for Personal and Uniform Evaluation.

5:30-5:45 **Retreat.** Flag Lowering. Personal and Uniform Evaluation conducted by Camporee Staff.

5:45-6:15 **Religious Services.**

1998 KEYSTONE DISTRICT FALL EMCAMPMENT

SATURDAY, OCT. 3rd (continued)

- 6:15-8:00 PM **Supper.** Be sure to allow time for **Clean-Up** so that at 8:00pm everything is cleaned and put away.
- Use the rest of the time to Rehearse Skits.
- 8:00 **EVENING PROGRAM.** Assemble by Patrol at Flag Pole to be Led to the Evening Campfire site.
- 8:15-9:45 **CAMPFIRE: Skits and Entertainment by Patrols and Staff**
- The Order of the Arrow chapter will meet at the Campfire after the Patrols have returned to their campsites.
- 10:00 Day's End...Campsites quiet...All lights out.

SUNDAY, OCT. 4th

- 6:30 AM Wake-up
- 6:30-9:00 Prepare and eat Breakfast. Clean-up. Pack personal gear.
- 9:00-10:00 Begin Breaking Camp. Compact all trash, double bag and securely close all trash bags.
- Keep aluminum cans, glass and plastic jugs in separate bags so they can be recycled.
- 10:00 **Awards Ceremony and Closing**
- 10:30-12:00 Complete Breaking Camp. Police grounds, Clean Site.
- When ready to Check-out, send a Scout to District HQ to request final inspection of campsite.
- Trash is to be removed from site by each Patrol and deposited in the dumpster at the parking area.

KEYSTONE DISTRICT 1998 FALL ENCAMPMENT

Camporee Scoring System

| <u>Scored Events</u> | <u>Max. Points</u> |
|--|--------------------|
| Patrol Events | 1250 |
| Pre-Camporee | 100 |
| Patrol Spirit | 50 |
| Campsite Evaluation | 120 |
| Uniform & Personal Evaluation | 50 |
| Total Points | 1570 |
| Bonus Points for Extra Effort in Campsite Evaluation | <u>30</u> |
| Maximum Possible Score | 1600 |

Camporee Awards

Every Patrol participating in the Camporee will be recognized, but only those competing and earning points as outlined below will receive Award Recognition.

| | |
|---------------------------------|----------------------|
| PATROL AWARD OF HONOR AND MERIT | 1600 to 1400 points |
| PATROL AWARD OF MERIT | 1399 to 1200 points |
| PATROL AWARD | 1199 to 600 points |
| PARTICIPATING PATROL (No Award) | Less than 600 points |

Troop Awards will be given on the same point spread basis as the Patrol Awards by taking an average of the Troop's Patrol scores.

Sources of Information for Project Events

On the following pages the various Camporee Patrol projects are described. For many of the Projects, sources of information are identified to assist the Patrol in preparation. References are as follows:

Handbook: is The Boy Scout Handbook, 10th Edition, 1990

Fieldbook: is Fieldbook, Boy Scouts of America, 3rd Edition, 1984

Merit Badge Pamphlets, where referenced, are for general information and any edition will serve.

1 9 9 8 F A L L E N C A M P M E N T S C O R I N G C H A N C E S

PRE-CAMPOREE

Every Patrol is encouraged to attend an overnight pre-camporee in advance of the Fall Encampment. The purpose is to practice the skills that will be needed for the projects at the Fall Encampment. If an overnight pre-camporee is not possible an all day event may be substituted. To gain credit each Patrol should submit to the Campmaster by 4:30pm, Saturday, a written statement signed by its Scoutmaster and Patrol Leader describing when and where its pre-camporee was held.

Scoring: Overnight Pre-Camporee - 100 points
Day-only Pre-Camporee - 50 points

PATROL SPIRIT

All Patrols are encouraged to make a flag that identifies their Patrol and develop a yell to promote spirit and identity. Bring the flags and the yell to the Camporee. Five points will be awarded to each Patrol that shows its flag and gives its yell after each Event. The Patrol will not be reminded to give its yell.

Sources: Handbook, p. 538

Scoring: 5 points at each of 10 events - 50 pts.

P A T R O L E V E N T S

C A M P F I R E S K I T

Equipment Supplied by Patrol: Props and Costumes

The idea is to create an original, humorous skit for the Patrol to perform at the Evening Campfire Program. The object is to entertain the audience and the Judges. Skit descriptions must be written on the form provided in this Manual and should be submitted to the Campfire Leader at the 1:15 pm Assembly on Saturday. BE CREATIVE. THINK ABOUT YOUR SKIT BEFORE THE CAMPOREE. The description must be approved in order to be performed at the Campfire.

Thirty points of the Patrol's score will be determined by Staff Judges when the Skit is performed on the basis of originality, creativity, and stage presence.

Scoring: Submitted at 1:15pm and Approved for Performing - 70 pts.
Performance Evaluation by Judges: Maximum Points - 30 pts.

S E R V I C E P R O J E C T

Equipment Supplied by Patrol: Work Gloves, Rakes and Shovels

Every Patrol should help with the Keystone Service Project. The Patrol should check-in with the Service Project Leader before starting work in order to receive instructions and get credit. This will be a new experience. Come prepared.

Scoring: Check-in, Cheerfully Do the Work Requested - 100 pts.

LAND NAVIGATOR

Equipment: Compass provided by Patrol

Prior to the Fall Encampment each member of the Patrol should determine the length of his pace. Patrol members will be asked questions about the parts and use of a compass. Then the Patrol will be given three distances and three degree readings so that the Patrol can reach a pre-determined destination.

Sources: Handbook: pp. 179-197; Fieldbook: pp. 21-36

Scoring: Compass Questions (Eight at 10 points) - 80 pts.
Following a Course - 80 pts.
Patrol Discussion and Cooperation - 40 pts.
200 pts

BAKED POTATO IN MUD

Equipment: Raw Potato(s) supplied by Patrol and Brought to Fall Encampment
Mud Supplied from Site by Patrol. Salt and Pepper.

During Lunch the Patrol should bake potato(s) packed in mud. Save at least one for tasting by the Patrol's Staff Counselor. Soak potatoes in water and then pack with mud. The more clay in the mud the better. Place in coals and bake for 20-25 minutes. After removing, let potato cool then peel off clay.

Sources: Handbook: pp. 82-93; Fieldbook: pp. 115-119, 203-204

Scoring: Potato Baked in Mud - 25 pts.
Potato is Properly Cooked - 25 pts.
Potato is Edible - 25 pts.
75 pts.

KNOT RELAY

Equipment: Provided by each Patrol Member a 3' length of $\frac{1}{4}$ "- $\frac{1}{2}$ " diameter rope, whipped at each end. (No sash cord, clothesline or binder's twine)

The Patrol's ropes will be hung over a bar lashed between two poles, 25' away from a starting line. One at a time each member of the Patrol will be asked to run to the bar, tie a knot from a group of eight and run back to the starting line.

The eight knots that the Patrol members must tie are: 1) Square Knot, 2) Clove Hitch, 3) Taut Line Hitch, 4) Bowline, 5) Timber Hitch, 6) Two Half Hitches, 7) Sheet Bend and 8) Sheep Shank.

Sources: Handbook: pp. 133-148

Scoring: Each knot tied correctly (8 at 10 pts. each) - 80 pts.
Teamwork & Cooperation - 20 pts.
Fastest Time by a Patrol - 15 pts.
Bonus: Show a short splice, eye splice or end splice - 10 pts.
125 pts.

SILENT COMMUNICATION

Objective: Give Instructions to Patrol Without Speaking

The Patrol Leader will be given instructions by the Staff Member that he then must communicate to his Patrol without saying anything and the Patrol must respond correctly. Every communication must be by hand or flag signal.

Sources: Handbook: pp. 445-455

Scoring: Instructions Successfully Communicated
(Three at 25 points) - 75 pts.
Teamwork and Process in Interpreting Message - 25 pts.
100 pts.

LOW - IMPACT CAMPING

Objective: Understanding No-Trace Camping Techniques

This event will be a quiz in which the Patrol Members will be asked "true-false" questions about low-impact camping. The Staff Leader will describe a camping or hiking activity and ask if the description fits the definition of low-impact camping. He will ask the questions of specific Patrol members.

Sources: Handbook: pp. 27, 56-61, 127, 175, 277, 366
Fieldbook: pp. 3-7

Scoring: Correct Answers (20 at 4 points each) - 80 pts.
Cooperations and Teamwork - 20 pts.
100 pts.

PIONEERING - LASHINGS

Objective: Construct a Chair of wood poles lashed together

Equipment: Rope for lashing to be Provided by Patrol
Wood Poles will be Provided by Staff

The Patrol must make a "Chair" on which to carry its Patrol Leader for 50' without his spilling a cup of water that he will be carrying. The Patrol's job is to devise the simplest and sturdiest "chair" design, lash it together properly, pick up the Patrol Leader and carry him smoothly for 50'.

Sources: Handbook: pp. 149-155

Scoring: Correct Chair Design - 20 pts
Correct Lashings - 40 pts.
Cooperation/Teamwork - 30 pts.
Smooth Ride/No Spills - 10 pts.
100 pts.

KEYSTONE CHALLENGE

Objective: Teamwork to Achieve Goals and Objectives

The Staff Leader will present the Patrol with a two challenges. To successfully achieve the results needed to overcome the challenge the Patrol members will have to communicate with one another clearly and plan how they are going to do it.

| | |
|--|----------------|
| Scoring: First Challenge Successfully Overcome | - 20 pts. |
| Teamwork and Process in Solving Challenge | - 30 pts. |
| Second Challenge Successfully Overcome | - 20 pts. |
| Teamwork and Process in Solving Challenge | - 30 pts. |
| | <u>100 pts</u> |

TUG - OF - WAR TOURNAMENT

All patrols may participate in this reprise of the successful Tug-of-War event of last Spring. Every Patrol will have at least two matches. After the first round winners will go into the Championship bracket and losers will go into the Consolation Bracket. The winner of the Consolation Bracket will be the third place team. Brackets will be prepared by drawing Patrol names out of a hat.

| | |
|--------------------------------|-------------|
| Scoring: 1 st Place | - 100 pts., |
| 2 nd Place | - 90 pts., |
| 3 rd Place | - 80 pts., |
| 4 th Place | - 75 pts. |
| Participation | - 50 pts. |

FELLOWSHIP IS WHERE YOU FIND IT

Objective: Meet New People

At the Morning Flag Raising, each Patrol will be given a placard with a word on it. During the afternoon Free Period each Patrol should find two other Patrols that have placards with words, which if all were combined would spell "Fellowship." Once the Patrols have found each other, they should lock arms and march to the HQ tent with their placards to get credit for the Fellowship Game. All Patrol members of each Patrol must participate for it to receive points. Patrols may only participate in the Fellowship Game once.

| | |
|--|-----------|
| Scoring: Successful Search for Patrols, Spell "Fellowship." | - 50 pts. |
|--|-----------|

Patrol Evaluations: What is Expected

Campsite and Equipment evaluation will occur Saturday morning. The evaluation will only be made with an Adult Leader present so Leaders should make an effort to be in camp. Personal and Uniform Evaluation will occur at the evening Retreat.

| <u>Campsite and Equipment Evaluation</u> | <u>Points</u> | <u>Expectation</u> |
|---|---------------|---|
| CAMPSITE | | |
| 1) Campsite Layout | 5 | Tents away from firelay, axeyard |
| 2) Campsite Adequate Protection | 5 | Drainage, Circulation, and Wind |
| 3) Tents and Dining Fly | 5 | Properly erected; ropes not in paths |
| 4) Food storage | 5 | All food in Cooking area, not in tents |
| 5) Fire lays properly located | 5 | Away from tents, not in pathway |
| 6) Garbage Disposal Location | 5 | Away from Food Prep area |
| 7) Safe axe yard | 5 | Roped-off and cleared, out of traffic |
| 8) Improvising Equipment | 5 | Ingenuity by the Patrol |
| 9) Flags | 5 | Patrol Flag prominently displayed |
| 10) Bulletin Board, Protected from Weather with Duty Roster and Menus | 5 | Plastic sheet cover, Rotating duties listing all scouts, complete menus |
| 11) Campsite Gateway | 5 | A clear entrance location |
| BONUS +++ Identification | 5 | Sign of name or Number of Patrol/Troop |
| BONUS +++ Lashings | 5 | Campsite gadgets |
| EQUIPMENT | | |
| 1) Personal | 5 | If not in use, stored out of sight |
| 3) Troop or Patrol (Adequacy) | 5 | Patrol box, Lantern, grill, tools |
| 4) Troop or Patrol (Care) | 5 | Well maintained, clean |
| FOOD | | |
| 1) Supplies | 5 | Adequate Food properly stored |
| 2) Menu (must be posted) | 5 | Well-balanced, variety |
| 3) Adequate cooking equipment | 5 | Clean pots, pans, and skillets |
| 4) Adequate dishwashing equipment | 5 | Large pots, dishrack, scrub pads |
| SAFETY AND SANITATION | | |
| 1) First aid kit | 5 | Prominently displayed, fully equipped |
| 2) Care of Food and Water | 5 | Refrigerated, closed containers |
| 3) Use and Care of Tools | 5 | Sheaths on all saws and knives |
| 4) Care and disposal of Garbage | 5 | Container with a closeable top |
| BONUS +++ Recycling | 15 | aluminum cans, glass, plastic separated |
| BONUS +++ Compacting | 5 | Flatten everything that's thrown-out |
| 5) Care and Storage of Firewood | 5 | Dry, proper sizes, covered |
| 6) Cooking Location Safety | 5 | Away from tents, out of traffic ways |
| | 120 | points possible |
| | + 30 | possible bonus points |

Personal and Uniform Evaluation

| | |
|---|--------------------|
| 1) Are all Scouts wearing a Uniform? | 10 points |
| 2) Is insignia properly placed, badge of rank worn? | 5 points |
| 3) Does Patrol Leader assume Leadership Role? | 10 points |
| 4) Are Scouts clean and presentable? | 25 points |
| | 50 points possible |

1 9 9 8 K E Y S T O N E F A L L E N C A M P M E N T
C A M P F I R E S K I T D E S C R I P T I O N F O R M

_____ Patrol of Troop _____

Title of Skit _____

Description:

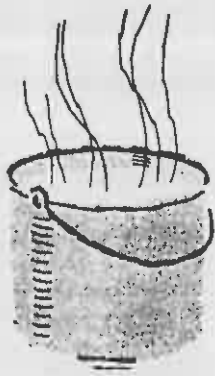
Reviewed and Approved by: _____

This Form should be completed and submitted to the Campfire Leader no later than
the 1:15pm Camp Assembly.

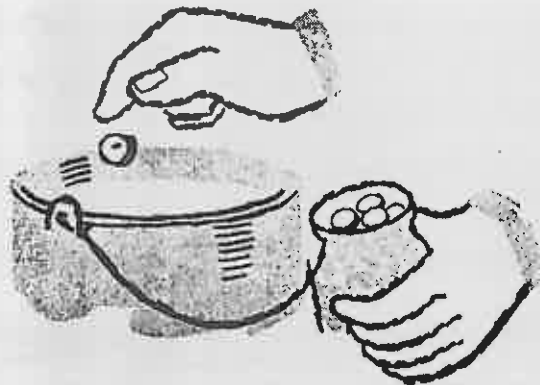
PATROL DISH WASHING

Good dishwashing techniques involve everyone. Both "cleanup Scouts" and other patrol members have responsibilities.

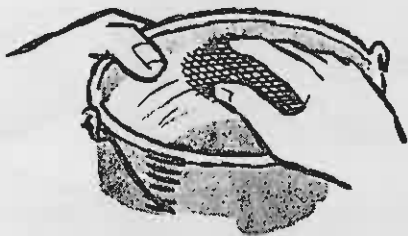
"CLEANUP SCOUTS" DO THIS



1. Start with full pot of boiling water. Some of this, mixed with cold water and liquid soap, becomes the wash water.



2. Add sterilizing agent to the remaining hot water for rinse water.

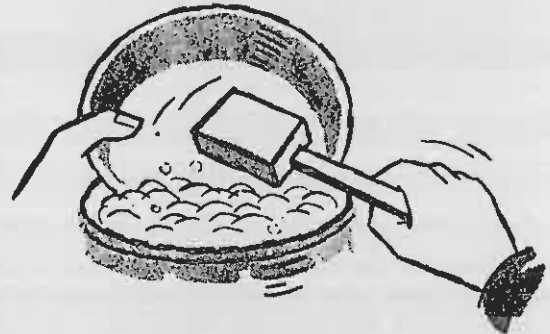


3. While other Scouts wash their utensils (see next column), "cleanup Scouts" begin cleaning cooking pots.

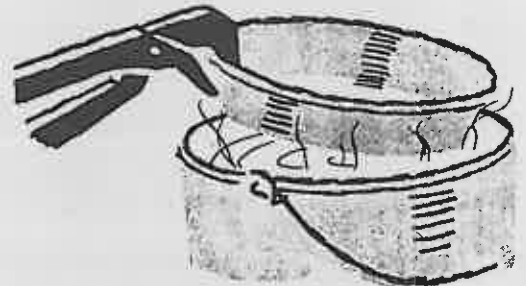
OTHER SCOUTS DO THIS



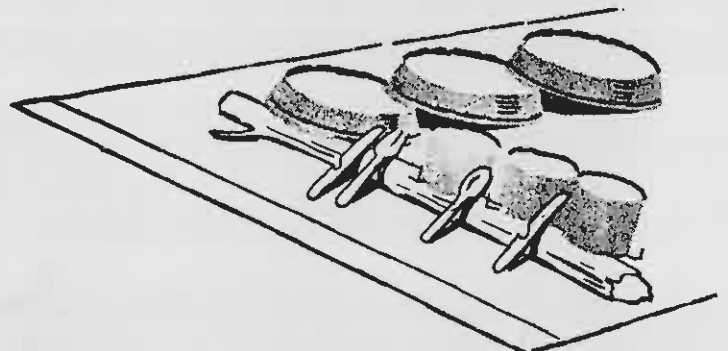
4. Each Scout wipes off his own eating utensils.



5. Then he washes them in pot of wash water.



6. Now he rinses and sterilizes utensils by dunking them in pot of rinse water.



7. Finally, he air-dries utensils by placing them on a plastic sheet.

The fact is for sure—efficient patrol dishwashing is necessary to successful patrol cooking.

Actually, the task should not take longer than 20 to 25 minutes if it is a teamwork job. The two "cleanup Scouts" set up and supervise the operation, but each patrol member takes care of washing and rinsing his own personal eating gear. Here are the steps to follow:

- The first thing cooks should do to start the meal is to put a large pot of water over the fire. This is used for hot drinks, soups, cooking, etc., during the meal preparation. This pot is refilled with water and placed over a good hot fire before the patrol sits down to eat.

- Right after dinner, cleanup Scouts prepare dishwashing water in a second pot by adding soap to a mixture of hot and cold water in the smaller pot. Leave the rinse water over the fire as long as possible to keep it boiling. Spread out a plastic sheet to air-dry dishes. For handling utensils in hot rinse water, use hot-pot tongs.

Note: New chemical germicides are now available which maintain stability in very hot water. When used, the rinse water should be kept as hot as possible to aid air-drying of utensils, but it no longer needs to be kept at a rolling boil if a sanitizing agent has been added.

- Each patrol member wipes out all food particles and grease from his personal eating gear with leaves, dry grass, snow, or paper towel before washing them. (Be sure to burn grass, leaves, or paper.) Two patrol members volunteer to do the personal dishes of the cleanup Scouts; they should be first in the dishwashing line. Cleanup Scouts start scraping out cook pots.

- Each patrol member washes his own dishes. After they are washed in the hot soapy water, the dishes are dunked in the boiling rinse water for a minute, then placed on the plastic sheet to air-dry. Towels should not be used for drying. All of the personal dishwashing should not take longer than 5 or 6 minutes at the most. At this point the other patrol members may leave and the cleanup Scouts finish the job.

- Using a minimum of water with a soft metal scouring pad or abrasive cloth, cleanup Scouts wash out the inside of all pots. They wash and rinse cook pots, then place near fire to dry. (An important tip on pot washing—soap the outside of pots before using them over the fire.)

- Cleanup Scouts spread garbage on the fire to burn. Cans are burned out and crushed and glass containers are washed out and placed in trash disposal or tote-litter bag.

Note: Every patrol should have tote-litter bags with disposable plastic liners to carry out all unburnable trash and garbage. A tote-litter bag is easily made by lining a cloth or heavy paper bag with a plastic bag which is closed with a rubber band or twist sealer. The bag is carried out in the boys' packs where food was carried in. Dispose of inner bag with trash and garbage at nearest recognized disposal or take it all the way home. Do not bury it.

- Store dishes and cook pots in a dry, flyproof place such as patrol food box, plastic bags, equipment packs, etc.

- Clean up fireplaces and police the area. Clean, hang up, or put away all dishwashing equipment in a place where it will dry out thoroughly. Check fire before leaving to be sure that it is completely out. Remember: This whole process is easily completed by a well-organized patrol in a half hour or less!

PATROL EQUIPMENT FOR DISHWASHING

Two large pots—one for rinsing (6 to 8 qt.), one for washing (4 to 6 qt.)

In long-term camping, larger pots are more convenient

One dish swab

Liquid soap in plastic container

Chemical sanitizing agent

Two or three scouring pads of soft metal or abrasive cloth

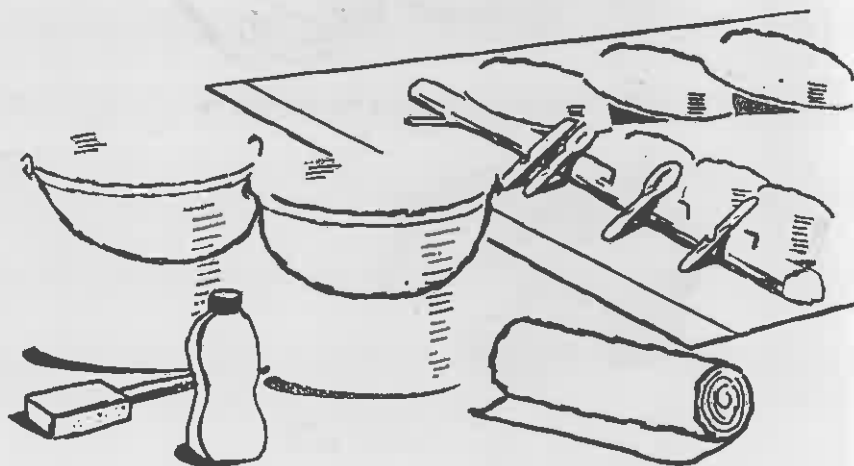
Dunking equipment (hot-pot tongs and net dunking bag, if desired)

One plastic sheet, 4 by 4 feet, on which to air-dry dishes

Water container

Two or more large plastic storage bags for dishes

Roll of paper towels



Greater St. Louis Area Council

Boy Scouts of America

**KEYSTONE/RIVER CITY
Fall Encampment Registration Form**

Note: The encampment registration fee is \$3.00 per Scout. This fee includes the emblem. No refunds will be given. Registration form should be in the office at least one week prior to encampment. Leaders may purchase emblems for \$1.00 each.

Please register Troop _____ of Keystone District

Enclosed you will find a registration fee \$ _____ for _____ people

We will have _____ Patrols participating.

Name: _____

Address: _____

City: _____ Zip: _____

Phone: H) _____

B) _____

Mail this form and encampment fee to:

Keystone/River City District
Fall Encampment
Greater St. Louis Area Council, BSA
4568 West Pine Blvd.
St. Louis, MO 63108-2179

For Office Use Only

Date application received _____ total Fall Encampment

Fee paid \$ _____ Receipt No. _____

Received by: _____

**Return The Copy To District ASAP
Thank You**

