

IRON CHEF GRAND TOWERS



2009 Fall Camporee

*October 16-18, 2009
Sioux Passage County Park
Camp Master: Daniel McGrath
Advisor: Paul Winter*

GRAND TOWERS 2009 FALL CAMPOREE

Introduction to the Camporee

The 2009 Fall Camporee will be a chef's delight, a culinary celebration, an event to whet the appetite and entertain the palette of new and seasoned Scouts and Scouters alike. Welcome to Iron Chef Grand Towers 2009! When people think about camping and Boy Scouts, often the image is about hot dogs and marshmallows cooking over an open fire. But cooking on a camping trip can be so much more than that, and this weekend is intended to show you all of the possibilities. From stoves to Dutch Ovens, with pots and pans or without pots and pans, there is a little of everything this weekend. Activities are based around the cooking requirements for Scouts up through First Class and those for the Cooking Merit Badge. So pack your knives, bring your aprons, and prepare to participate in the Grand Towers Iron Chef competition! And don't forget to clean up when you are done, because a Scout always leaves an area cleaner than he finds it.

Introduction to Leave No Trace

Leave-No-Trace is a comprehensive approach to living and behaving in the outdoors, which encompasses not just camping, but also hiking, backpacking, and even just going to the park for an afternoon. The 2009 Fall Camporee will follow the seven principles of the Leave No Trace code. These principles are:

- * Plan Ahead and Prepare
- * Travel and Camp on Durable Surfaces
- * Dispose of Waste Properly
- * Leave What You Find
- * Minimize Campfire Impacts
- * Respect Wildlife
- * Be Considerate of Other Visitors

Apply these principles as you enjoy your weekend at Sioux Passage Park – pack out what you carry in, stay on trails, use the established fire pits, and respect others around you in the park and in camp.

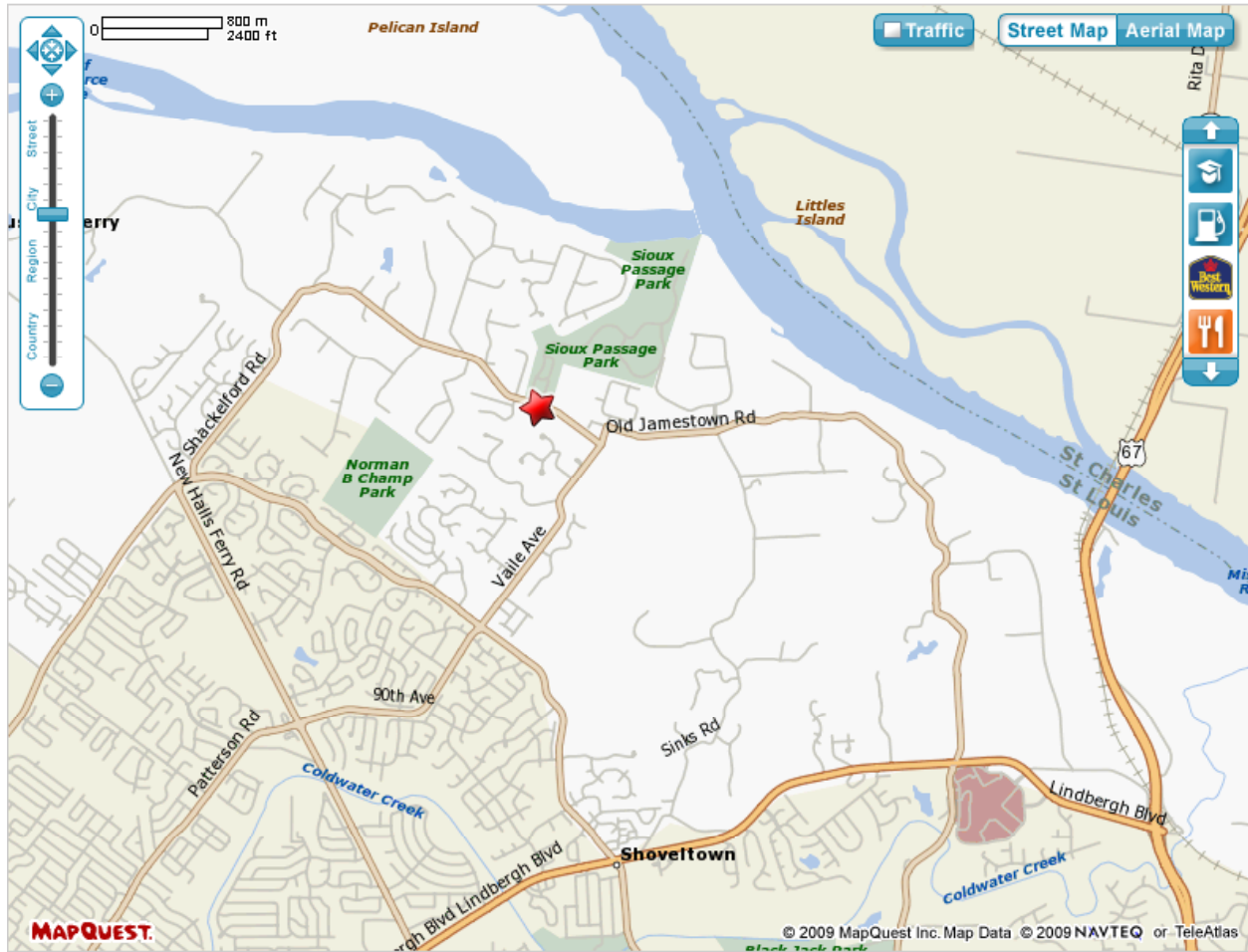
Further information on Leave No Trace can be found in the Scout Handbook, at the BSA web site (www.scouting.org), and at the Leave No Trace website (www.lnt.org).

The Outdoor Code

*As an American I will do my best to-
Be clean in my outdoor manners
Be careful with fire
Be considerate in the outdoors
and
Be conservation-minded.*

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Map to Sioux Passage County Park



Regional view on page 8

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ATTENTION: SCOUTMASTER & SR. PATROL LEADER

This manual explains Troop and Patrol participation, the registration procedure, the schedule of activities, the patrol events, the scoring system, and the expectations for Patrol Evaluations.

PREPARATION:

Your Troop and Patrols will derive the greatest benefit from the Camporee by preparing for it. The requirements for each event are clearly described in this Manual. At the next Patrol Leaders Council meeting, review the Manual with your Leadership Corps and Patrol Leaders. Each Patrol Leader should have a copy.

Your Leadership Corps should conduct demonstrations and provide instruction at troop meetings. The Patrols should practice the skills they have learned in the meetings.

BEFORE THE CAMPOREE:

Prior to the Camporee, your troop should prepare for the camporee at meetings and on camping trips. Your Patrol should practice the Patrol and prepare for the events described in this Manual.

PATROLS:

Scouting works best when the Troop's members are divided into Patrols. The optimum number of boys in a Patrol is 6-8. No Patrol at the Camporee should have more than 8 members.

Each troop's Patrol structure should be formed before the Camporee and each Patrol should practice for the events as a unit. All activities are designed for Patrols and the most successful Patrols will be the ones who have practiced together. Try to avoid mixing scouts from different Patrols at the Camporee, as that reduces the time to develop the teamwork used in the Patrol Method.

Patrols are encouraged to show their patrol spirit by carrying their patrol flag to events and sharing their patrol yell at the successful completion of the events.

UNIFORMS:

Scout uniforms will not be required during the camporee events, but part of scout spirit is the uniform, and scouts are encouraged to wear scouting-related shirts during the day. Uniforms are required at campwide assemblies (such as the flag ceremonies and the campfire). Please wear your full uniform for these gatherings.

REGISTRATION:

Use the Registration Forms in this Manual or copy them for use at the Camporee. You are encouraged to have the Registration Forms completed and submitted before the Camporee. Bonus points will be awarded for pre-Registration. Registration Forms also will be accepted on Friday evening or Saturday morning by the Campmaster. The cost of the camporee will be \$4 per person, plus \$10 per patrol to cover meals for Saturday evening.

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ATTENTION: PATROL LEADERS

IMPORTANT INFORMATION

Troop Records – A roster of those Scouts and Leaders in attendance at the Camporee should be turned into the District Headquarters on Friday Evening or Saturday morning. You can use the form enclosed in this manual.

Fire Fuel – Fires should be built in designated campfire locations only. Alternatively, you can use cooking stoves or barbeque grills. NO GROUND FIRES ARE ALLOWED IN THE PARK. DO NOT CUT DOWN TREES, LIVE OR DEAD.

Use of Water – Water spigots are for drinking and filling water containers only. Do not wash your dishes at the water spigots. Dispose of waste water in accordance with Leave No Trace practices.

Equipment – Besides your patrol gear, other equipment will be needed for patrol projects, as described in this manual. Please note and fulfill these needs.

Camping Code – The Scout Oath and Law shall be the law of the camp. Scouts should also practice 'Leave No Trace Camping' whenever possible and follow the Outdoor Code.

Parking – Parking will be directed by the District, and will be in designated areas only. No parking or driving is permitted in the camping areas.

BASIC POLICIES

Adhering to these policies sets the correct example to the Scouts and gives the Scouting program a wholesome effect for its boy members.

Lanterns – No type of open flame is allowed in any tent (candles, kerosene lamps, etc.)

Fireworks – Absolutely no fireworks are permitted at the camporee.

Alcohol/Drugs – No beer or other intoxicating liquors or non-medically prescribed drugs are allowed in our Council camps.

Smoking – Smoking is discouraged on Scout events. If you must smoke, please do so away from Scouts.

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NOTES TO PARTICIPANTS

Troop Campsite Locations

Check in with the District Headquarters when arriving at the Camporee Area. Please set up camp in the Troop camping areas only, leaving the remainder of the area for the campfire and camporee events.

Patrol and Scout Participation

The Camporee Staff will work to ensure that every scout in a Patrol participates in Events. One emphasis of the Camporee Events is to encourage Patrol participation, cooperation and teamwork.

Organization

Scorecards: Each Patrol will be issued a scorecard on Saturday morning, as well as a map for the events. The scorecard will be the Patrol's Official Scorecard for the entire Camporee. At each event the Staff Member will write the Patrol's score on the card, then he and the Patrol Leader will initial it. The scorecard must be taken to each event in order for the Patrol to receive an official score. Staff Members will also keep scorecards, but only as a reference. Bring a clipboard for carrying and protecting the Patrol's scoreboard. Scorecards will be collected at the Evening Retreat on Saturday and the results posted on the Main Scoreboard at Camporee HQ.

Patrol Counselor: A Camporee staff member will be assigned as a Staff Counselor for each Troop. He will conduct the personal evaluations of the Patrols to which he is assigned and check their campsites before they leave on Sunday.

Timekeeping

To keep the Camporee moving on schedule there will be a bell or horn kept at District Headquarters. It will be sounded at key times during the Camporee to announce the beginning and/or end of the major events.

Webelos Dens and Leaders are Welcome at the Camporee

Webelos Dens are encouraged to attend and participate in the Camporee. The Dens will do the same events as the Boy Scout Troop patrols, but will only compete against other Webelos Dens. Leaders may bring the Den for just the day on Saturday or for the whole weekend. Webelos Dens accompanying Boy Scout Troops must have their own leadership present and participate as a Den. Webelos may not be blended in to the ranks of the Troop.

Cub Scouts who are not Webelos may not camp overnight at the Camporee.

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SCHEDULE OF EVENTS

Friday, October 16

- 5:00 – 9:30 PM Troops arrive at Camporee Area. **Check-in at District Headquarters when you arrive.**
- 9:30 – 10:00 PM Leaders/SPLs' Meeting at District Headquarters.
Discuss any additional rules for Camporee events.
- 11:00 PM Campsites quiet. All lights out.

Saturday, October 17

- 6:30 – 9:30 AM Wake-up, breakfast
- 8:30 AM **Morning Flag Raising.** Optional attendance.
- 10:00 – 11:00 AM **Patrol Events**
- 11:00 AM – 1:00 PM Lunch without utensils (at campsites).
- 1:30 – 4:30 PM **Patrol Events.**
- 4:45 – 5:00 PM Patrols leaders should report to HQ to get food for dinner.
- 5:00 – 6:00 PM **Cooking for dinner.** Completed dishes should be brought to HQ before the evening retreat.
- 6:10 PM **Retreat.** Flag Lowering. The entire camp should attend. Dinner will be served after dinner.
- 8:30 PM **EVENING PROGRAM.** Assemble at Flag Pole to be led to the Evening Campfire site.
- 8:30-9:45 PM **CAMPFIRE: Skits and Entertainment by Patrols and Staff**
- The Grand Towers Order of Arrow chapter will meet at the Campfire after the Patrols have returned to their campsites.

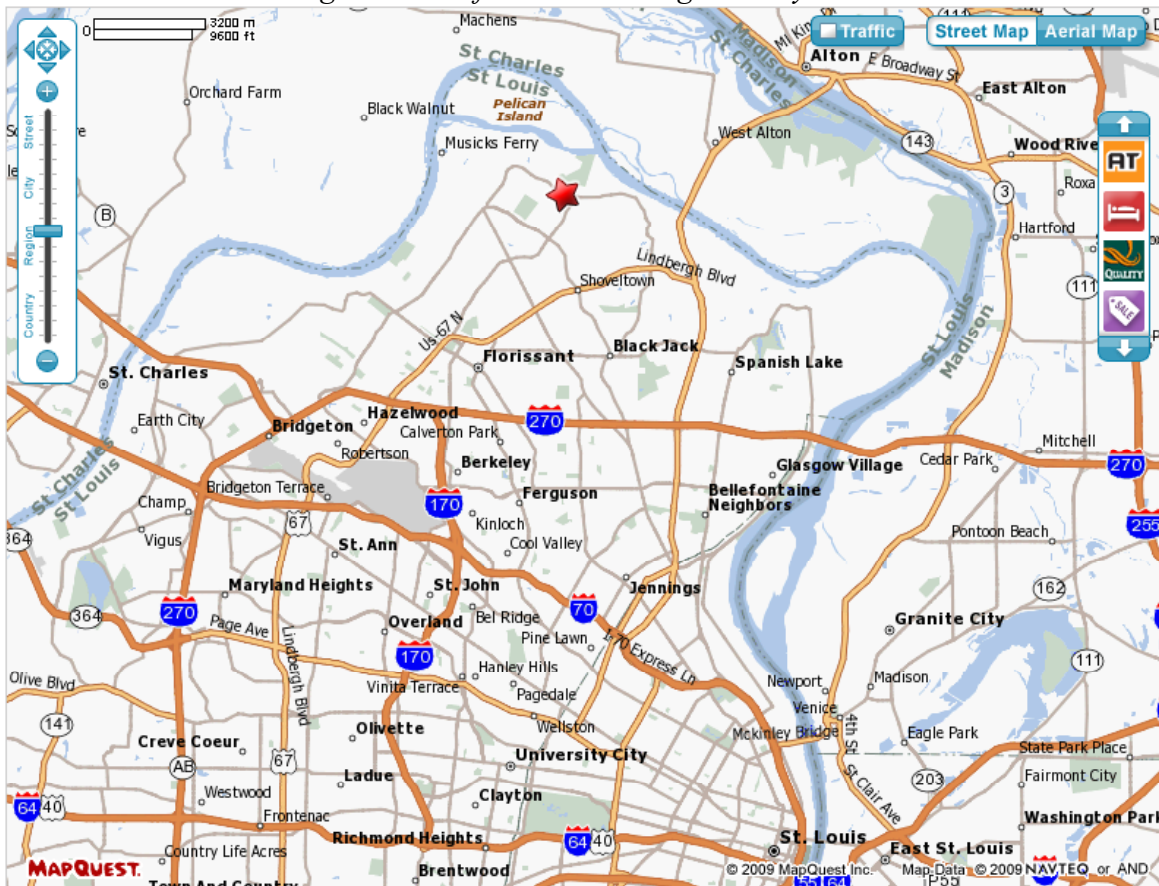
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Sunday, October 18

- 6:30 AM Wake-up
- 6:30-9:00 AM Prepare and eat Breakfast. Clean-up. Pack personal gear.
- 9:00 AM **Awards Ceremony and Closing**
- 9:00-10:00 AM Break Camp.

Take bags of aluminum cans, glass and plastic jugs home to be recycled. Police grounds. Clean Site. When ready to Check-out, send a Scout to District HQ to request final inspection of campsite. Trash Bags are to be removed by each Troop/Patrol.

Regional view for Sioux Passage County Park



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Non-Field Events

1) PRE-CAMPOREE

Every Patrol is encouraged to attend an overnight pre-camporee in advance of the Camporee. The purpose is to practice the skills that will be needed for the projects at the Camporee. If an overnight pre-camporee is not possible, a one-day event may be substituted. **To gain credit each Patrol should turn in at Staff Headquarters by 6:00 PM, Saturday, a written statement signed by its Scoutmaster and Patrol Leader describing when and where its pre-camporee was held.** Because CSAW/BSAW in October will include cooking instructions, attendance at this event will qualify as a Day-only Pre-Camporee.

Scoring: Overnight Pre-Camporee	100 points
<u>Day-only Pre-Camporee</u>	<u>50 points</u>
	Maximum 100 points

2a) ASSIGNED CAMPFIRE SKIT

The camporee staff will have skits available for patrols that do not have an original skit, if they should wish one. To obtain an assigned skit, the patrol leader should come by Headquarters no later than the evening assembly on Saturday. The patrol should rehearse the skit in advance, and every patrol member should participate if possible. Upon completion of the skit, a panel of staff judges will score and critique the skit. Participation should include the entire patrol for full credit (points deducted for non-participating members).

Scoring: Participation of entire patrol	Up to 50 points
<u>Performance evaluation by judges</u>	<u>25 points</u>
	Maximum 75 points

2b) ORIGINAL CAMPFIRE SKIT AND/OR SONG

The patrol may perform an original skit or song at the Evening Campfire Program to entertain the audience and the Judges. **A notification of your patrol's skit and/or song should be submitted to Staff Headquarters by 4:30 PM. The Scoutmaster must sign the submission.** BE CREATIVE. THINK ABOUT YOUR SKIT OR SONG BEFORE THE CAMPOREE. Upon completion of the skit, a panel of staff judges will score and critique the skit. Please write legibly, and include your troop and patrol name with your submission so that you receive credit.

Scoring: Skit/song submitted by 4:30 PM, with SM signature	25 points
Participation by entire patrol	Up to 50 points
Performing skit, with evaluation by judges	25 points
<u>Performing song, with evaluation by judges</u>	<u>25 points</u>
	Maximum 100 points

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3) SCOUTMASTER SKIT

One leader from each patrol will be asked to participate in a Scoutmaster Skit. The details will be revealed at the camporee.

Scoring: Participation in good humor	50 points
Stealing the scene	25 points

4) PATROL INSPECTION

Patrol inspections will take place at the evening ceremony before dinner. Patrols should arrive with patrol flags and be prepared to give their patrol yell. Scouts should be clean and in uniform. The members of every Patrol will be evaluated at the Evening Retreat by the following criteria:

1) Is every Scout wearing his Scout Shirt?	5 points/scout, to 25 max
2) Is every Scout in the Patrol in Full Uniform?	5 points/scout, to 25 max
3) Are Scouts clean and presentable?	25 points
4) Does the patrol have a patrol flag?	15 points
5) Did the patrol give the patrol yell?	10 points
<hr/>	
Maximum 100 points	

(Patrols with fewer than five scouts will receive maximum points for 1 and 2 if all scouts are properly in uniform.)

5) PRE-REGISTRATION

Troops and Packs that register by the October Roundtable will receive up to 50 points for each patrol registered. Pre-registration for this weekend is needed to ensure that an accurate amount of food is purchased for the Saturday evening meal. Pre-registration should include at least a \$1 per scout fee, with the balance of the fees due at the camporee. The entire pre-registration fee will apply towards the balance due. Points will be awarded based on how close the pre-registered amount of scouts matches the actual attendance, with 5 points deducted for every two-scouts difference. A maximum of 50 points is possible for pre-registration. (Note: Staff members do not need to be included in the pre-registration cost, but a count would be appreciated.) The full registration cost will be \$4 per scout.

Maximum 50 points

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Field events

The field events will occur on Saturday as specified in the schedule. All patrols should participate in the Field Events. Scoring for the events will be done in as objectively and impartially as possible. We ask that all participants respect the judges and each other and enjoy the activities to their fullest. The Scout Law and Oath will be the guidelines for the weekend.

1) Build a Fire... sort of

Most cooking requires a source of heat. Your patrol will be asked to prepare a site for cooking, gathering the fuel needed and laying the fire. You will be asked about the type of fire you have chosen to build, how you will start it, and how you will know when you are ready to cook on this fire. The questions may include asking details about what you plan to cook with the fire you have built. You may not be required to light the fire.

Scoring: Preparing fire	50 points
Discussion of type of fire	10 points
Choice of fire as regards meal to be prepared	20 points
<u>Patrol teamwork and cooperation</u>	<u>20 points</u>
Maximum 100 points	

2) Cooking First Aid

Cooking can be a hazardous activity, especially with sharp knives. Your patrol will be asked about common injuries that can occur while cooking and the best ways to treat these. You may also be asked about how to avoid these injuries (i.e. proper cooking techniques).

Scoring: Answers to questions	80 points
<u>Patrol teamwork and cooperation</u>	<u>20 points</u>
Maximum 100 points	

3) Axe and Knife Safety

Building fires requires fuel. Most often that fuel is wood, gathered from the forest around you. Preparing that wood often requires the use of an axe or a saw. Your patrol will be asked to discuss and demonstrate proper techniques for the use and care of axes, saws and knives as they relate to fires and cooking.

Scoring: Demonstration of proper techniques	80 points
<u>Patrol teamwork and cooperation</u>	<u>20 points</u>
Maximum 100 points	

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4) Summer Camp Meal

At summer camp, your patrol prepares meals three times a day using the patrol method. Two buddies pick up the food at the commissary, others handle fire and water, cooking and clean-up. The food is prepared and cooked, the patrol says grace and a patrol yell... and then the free-for-all scrum for the food begins. At the end of the meal, the dishes are cleaned, and the patrol area is restored to its normal spotless appearance.

Your patrol will be asked to recreate the magic of a summer camp meal. The patrol will have 30 minutes to cook an egg and two strips of bacon, summer camp style, right down to the patrol yell. So set up a duty roster, break out the personal gear, and bring a napkin, because the egg timer will be ticking down the minutes. (Please bring a wash bucket to clean in.)

Scoring: Properly set table	10 points
Correct performance of assigned duties	30 points
Proper clean-up	20 points
Everyone has a napkin and personal gear	10 points
<u>Patrol teamwork and cooperation</u>	<u>40 points</u>
	Maximum 100 points

5) Utensil-less Egg

In the previous event, you will have all the dishes you need for cooking you egg. But suppose you don't have access the to world's most complete patrol box? How would you cook an egg if you had no pots, no pans, no skillet,... Patrols should come prepared to cook an egg without any dishes what-so-ever. Just your patrol, an egg, a fire, and... be creative!

Scoring: Successfully cooking an edible egg without dishes	40 points
Creativity of method	20 points
Making it taste yummy (pepper helps)!	20 points
<u>Patrol teamwork and cooperation</u>	<u>20 points</u>
	Maximum 100 points

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6) Lunch Without Utensils

Okay, so you cooked an egg. That was the warm-up act. Now we want you to feed your entire patrol without using any dishes (except personal gear for eating). A staff member will be assigned to your patrol to watch, help, and eat a bite or two (if it is edible). The meal should include cooked meat, vegetables, a grain, and lots of flavor. Patrols should have a detailed ingredients list and cooking directions (as if cooking for a patrol of 8) written out so that anyone else can duplicate their culinary masterpiece.

Scoring: Appropriate menu	30 points
Lunch directions written out	30 points
Successfully cooking the meal	20 points
<u>Patrol teamwork and cooperation</u>	<u>20 points</u>
	Maximum 100 points

7) Wash Bucket Relay

No one likes to clean dishes, and getting the water is sometimes the worst part, so we are going to challenge you to make it fun. Patrols will square off in a race against time to fill a wash bucket by transporting the water to the bucket using only... well, you. No cups, bowls, pots, ladles, no vessels of any sort... No more than four patrol members will be involved in filling the tub. The rest will cheer.

Scoring: Successfully filling bucket	50 points
<u>Patrol teamwork and cooperation</u>	<u>50 points</u>
	Maximum 100 points

8) Dinner – The Grand Towers Iron Chef Cook-Off

Dinner will be a communal meal, cooked by the patrols and shared by all. At 4:45 PM, the patrol leader for each patrol should report to Head Quarters. At 4:50 PM, all patrols will randomly draw a number. Then, in the order drawn, they will choose the main ingredients for their dinner from the options provided. Each patrol will select a meat, vegetables, and pasta or rice for eight people. They will take these ingredients back to their campsite and cook a meal using whatever additional ingredients they wish. However, all three of the components they take must be used in their meal in some manner. Before the evening assembly, they should bring the food back to HQ, and after the assembly, the food will be served to all in a community meal. Several staff members will judge the food from each patrol. Full details will be available on the scoring process at the camporee. The patrol with the best meal will be awarded the Iron Chef Award.

To help cover the cost of the meal, each patrol should pay \$10 as part of the registration cost.

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Overall Scoring:

Non-Field Events

	Event	Maximum Score (without bonuses)
1	Pre-Camporee	100
2a	Assigned Campfire Skit	75
2b	Original Campfire Skit or song	105
3	Scoutmaster Skit	50
4	Patrol Inspection	100
5	Pre-Registration	50
	Total Maximum	400

Field Events

	Event	Maximum Score (without bonuses)
1	Build a Fire... sort of	100
2	Cooking First Aid	100
3	Axe and Knife Safety	100
4	Summer Camp Meal	100
5	Utensil-less Egg	100
6	Lunch Without Utensils	100
7	Wash Bucket Relay	100
8	Iron Chef Cook-Off	150
	Total	850

Note: Other events may be added at the discretion of the Camporee Staff. These events will not require any advance preparation, and will most likely be participation-based for scoring. Please have your SPL attend the meeting on Friday evening for up-to-date information on the weekend's activities.

We hope you enjoy the 2009 Iron Chef Grand Towers Cook-Off!

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Requirements for Cooking Merit Badge

1. Do the following:
 - a. Review with your counselor the injuries that might arise from cooking, including burns and scalds, and the proper treatment.
 - b. Describe how meat, fish, chicken, eggs, dairy products, and fresh vegetables should be stored, transported, and properly prepared for cooking.
 - c. Describe the following food-related illnesses and tell what you can do to help prevent each from happening:
 1. Salmonella enteritis
 2. Staphylococcal enteritis
 3. E. coli (Escherichia coli) enteritis
 4. Botulism
 5. Trichinosis
 6. Hepatitis

2. Do the following:
 - a. Illustrate for your counselor the food pyramid that fits you. Label the following food groups in the pyramid and how much of each you should eat each day:
 1. Grains
 2. Vegetables
 3. Fruits
 4. Milk, yogurt, cheese
 5. Meats, poultry, fish, beans, eggs, nuts
 6. Oils (fats) and sugars
 - b. Explain why you should limit your intake of oils and sugars.
 - c. Explain the number of servings recommended per day from each group.
 - d. Give your counselor examples from each food group.
 - e. Describe for your counselor the measurements of servings for each food group.
 - f. Describe to your counselor food preparation techniques that result in more healthful and nutritious meals.

3. Plan a menu for two straight days (six meals) of camping. Include the following:
 - a. A camp dinner with soup; meat, fish, poultry, or an appropriate substitute; two fresh vegetables; drink; and dessert. All are to be properly prepared. When preparing your menu, follow the nutritional guidelines set by the food pyramid.
 - b. A one-pot dinner. Use foods other than canned.
 - c. Using the menu planned for requirement 3, make a food list showing cost and amount needed to feed three or more boys.
 - d. List the utensils needed to cook and serve these meals.

4. Using the menu planned for requirement 3, do the following and discuss the process with your merit badge counselor:
 - a. Prepare and serve for yourself and two others, the two dinners, one lunch, and one breakfast. Time your cooking so that each course will be ready to serve at the proper time.*
 - b. For meals prepared in requirement 4a for which a fire is needed, use a lightweight stove or build a low-impact fire. Include support for your cooking utensils from rocks, logs, or like material. The same fireplace may be used for more than one meal. Use a backpacking stove to cook at least one meal. (Where local regulations do not allow you to do this, the counselor may change the requirement to meet the law.)
 - c. For each meal prepared in requirement 4a, use safe food-handling practices. Dispose of garbage, cans, foil, paper, and other rubbish by packing them out and depositing them in a proper container. After each meal, clean up the site thoroughly.

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5. Plan a menu for one day (three meals) or for four meals over a two-day period of trail hiking or backpacking. Include the following:
 - a. A breakfast, lunch, and dinner for a trail or backpacking trip where light weight is important. You should be able to store all foods used for several days without refrigeration. When preparing your menu, follow the nutritional guidelines set by the food pyramid.*
 - b. Using the menu planned for requirement 5, make a food list showing cost and amount needed to feed three or more boys.
 - c. List the utensils needed to cook and serve these meals.
 - d. Figure the weight of the foods in requirement 5a.
6. Using the menu planned for requirement 5, do the following:
 - a. Prepare and serve for yourself and two others, the trail breakfast and dinner. Time your cooking so that each course will be ready to serve at the proper time.
 - b. Use an approved trail stove (with proper supervision) or charcoal to prepare your meals.
 - c. For each meal prepared in requirement 6a, use safe food-handling practices. Dispose of garbage, cans, foil, paper, and other rubbish by packing them out and depositing them in a proper container. After each meal, clean up the site thoroughly.
7. Plan a menu for three full days of meals (breakfast, lunch, and dinner) to be cooked at home.
 - a. When preparing your menu, follow the nutritional guidelines set by the food pyramid. All meals are to be cooked or properly prepared.
 - b. Using the menu planned for requirement 7, make a food list showing cost and amount needed to feed yourself and at least one adult (parent, family member, guardian, or other responsible adult).
 - c. Tell what utensils were needed to cook and serve these meals.
 - d. Prepare and serve a breakfast, lunch, and dinner from the menu you planned for requirement 7. Time your cooking to have each course ready to serve at the proper time. Have an adult verify the preparation of the meal to your counselor.
8. Find out about three career opportunities in cooking. Pick one and find out the education, training, and experience required for this profession. Discuss this with your counselor, and explain why this profession might interest you.

The meals for requirements 4a and 5a may be prepared for different trips. They need not be prepared consecutively.

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Tenderfoot Requirement 3:

On one campout, assist in preparing and cooking one of your patrol's meals. Tell why it is important for each patrol member to share in meal preparation and cleanup, and explain the importance of eating together.

Second Class Requirement 2:

- a. Since joining, have participated in five separate troop/patrol activities (other than troop/patrol meetings), two of which included camping overnight.
- b. On one of these campouts, select your patrol site and sleep in a tent that you pitched.
- c. On one campout, demonstrate proper care, sharpening, and use of the knife, saw, and ax, and describe when they should be used.
- d. Use the tools listed in requirement 2c to prepare tinder, kindling, and fuel for a cooking fire.
- e. Discuss when it is appropriate to use a cooking fire and a lightweight stove. Discuss the safety procedures for using both.
- f. Demonstrate how to light a fire and a lightweight stove.
- g. On one campout, plan and cook over an open fire one hot breakfast or lunch for yourself, selecting foods from the food pyramid. Explain the importance of good nutrition. Tell how to transport, store, and prepare the foods you selected.

First Class Requirement 4:

- a. Help plan a patrol menu for one campout that includes at least one breakfast, one lunch, and one dinner and that requires cooking at least two meals. Tell how the menu includes the foods from the food pyramid and meets nutritional needs.
- b. Using the menu planned in requirement 4a, make a list showing the cost and food amounts needed to feed three or more boys and secure the ingredients.
- c. Tell which pans, utensils, and other gear will be needed to cook and serve these meals.
- d. Explain the procedures to follow in the safe handling and storage of fresh meats, dairy products, eggs, vegetables, and other perishable food products. Tell how to properly dispose of camp garbage, cans, plastic containers, and other rubbish.
- e. On one campout, serve as your patrol's cook. Supervise your assistant(s) in using a stove or building a cooking fire. Prepare the breakfast, lunch, and dinner planned in requirement 4a. Lead your patrol in saying grace at the meals and supervise cleanup.

Participation in the events of this camporee may assist in completion of some of the requirements above for advancement. Your scoutmaster should be able to determine which requirements you complete as you prepare for this event.

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CAMPFIRE SKIT DESCRIPTION FORM

Patrol name _____ **Unit** _____

Title of Skit _____

Brief Description:

Scoutmaster signature: _____

This form should be completed and submitted at Staff Headquarters no later than 4:30 PM on Saturday.

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TROOP ROSTER

Unit # _____

(Please indicate if Cub Scout, Webelos or Boy Scouts)

Adults: _____

Scouts: _____

List names of attendees below. Use reverse side if needed.