

# Grand Towers

Fall 2012

**Techie Zone Camporee**



**Beaumont Scout Reservation**

**Oct. 19<sup>th</sup> – 21<sup>st</sup>, 2012**

# IN THIS MANUAL....

In this Manual you will find:

- Registration Form
- Parking Information
- Friday Evening Schedule including Check-in procedure

## **IMPORTANT! For Your Scouts' Safety (& Yours)**

### **HEALTH FORMS**

All Staff members need to have a current (2012) Health Form with sections A & B filled out and signed and turned in with their Staff Applications

### **Unit Leaders:**

Be sure that EVERY Scout and adult has a *current* BSA Medical Form! Keep copies in a Troop binder.

Check the forms before leaving on every outing! Don't just assume that they are all there...Have the Troop leader bring the binder.

### **PRESCRIPTION MEDICATION**

On all outings, have an Adult take charge of ALL youth medications (in original containers), keep secured, and dispense as prescribed.

Grand Towers Fall 2012  
**T e c h i e   Z o n e   C a m p O r e e**  
October 19<sup>th</sup> – 21<sup>st</sup>, 2012  
Beaumont Scout Reservation

**Troop Registration Form**

Fee is **\$7.00** per Scout and Adult, if your registration **CANNOT** be in the Service center On or Before Oct. 12<sup>th</sup>, 2012, please bring it with you to the Camporee, and contact the District Executive John Williams or David Pettiford @ 314-256-3084 or [jwilliams@stlbsa.org](mailto:jwilliams@stlbsa.org) or [dpettiford@stlbas.org](mailto:dpettiford@stlbas.org) with anticipated attendance.

**Please register your anticipated attendance:**

**Troop #** \_\_\_\_\_ with a total of \_\_\_\_\_ Scouts and \_\_\_\_\_ Adults.

We will have \_\_\_\_\_ Patrols (maximum of 10 per patrol) that will participate in the program events.

Name of Scoutmaster \_\_\_\_\_

Home Phone # \_\_\_\_\_ Work Phone # \_\_\_\_\_

EMAIL: \_\_\_\_\_

Name of Boy Scouts and Adults Recommended for Staff (Include Phone Number):

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

(Make payable to Greater St. Louis Area Council, BSA)

Return this form to: Greater St. Louis Area Council, BSA  
4568 West Pine  
St. Louis, MO 63108-2179  
ATTN: Grand Towers Camporee 2012

For Office Use:

Amount : \$ \_\_\_\_\_ Date: \_\_\_\_\_ Receipt No. \_\_\_\_\_

Grand Towers District #

# PARKING and Campsite set up

Parking can be a serious problem when we have several hundred cars with limited space. We have had events where the road became blocked for both camp and emergency vehicles. For both your safety and for the Camp Ranger Staff to function it is **VERY** important that we **DO NOT PARK** on the blacktop road. We would all regret a situation where an ambulance could not get to an injured or seriously ill Scout or Scouter. Please help by following these guidelines:

- **Carpool**, this alone would solve most of the problem.
- **NEVER** park, stop or unload on the blacktop road!
- Never leave your vehicle on the blacktop road after you unload. Please park and come back for your gear.
- Always park vehicles and trailers *perpendicular* to the road. If your trailer will not fit (steep bank) please park in one of the parking lots. Space will be available for trailer parking in the gravel lots. It is just not very 'Scout Like' to park parallel and take up 8 or more parking spaces because it just compounds the problem.
- **NEVER block access to the Ranger's Residence at Beaumont.**
- Please fill out the parking permit and put it on your dash.

## Campsite Set up

- Please share the road frontage and set up your campsites *perpendicular* to the road. On occasion a unit has blocked the road access by setting up all along the road. Then, of course, they complain about people walking through their campsite. Please be considerate and share the road frontage.

Can you meet the challenge??? Thank you for your help in resolving the problem and making our events more enjoyable for everyone.

If you have any questions, comments or complaints, please contact me.

Ollie Walker  
Grand Towers District Camping Chairman  
314-637-5011  
[walkerollie@rocketmail.com](mailto:walkerollie@rocketmail.com)

## Friday Evening Schedule

Friday, Oct. 19<sup>th</sup>, 2012

- 5:00 PM: Troops begin arrival at Beaumont. **DO NOT ARRIVE BEFORE 5PM**
- 5:00 – 8:45 PM: **All Units Check-in at Laemmlli:** A Troop representative must turn in a completed Troop roster and settle all registration fees at Check-in. (A roster printout from Troopmaster or similar list with the attendees names circled will suffice. Be sure this printout includes phone numbers and for adult leaders- email addresses. Also, please include a cell number for the unit leaders on site.)
- 5:00 – 8:45 PM: ***Bonus point opportunity*** – Staff will review each campsite and award bonus points for qualifying Friday events listed in this manual.
- 9:45 PM **Late Check-in and Scoutmaster / SPL Meeting and Crackerbarrel at Laemmlli HQ. Pavilion. IMPORTANT:** Please include your SM or ASM and SPL. Instructions and discussion of Saturday's events will be covered. Thank you for your cooperation.
- 10:00 PM: All Scouts in campsites.
- 10:30 PM: Lights Out. Quiet Time.

## Scoutmasters, Senior Patrol Leaders, and Patrol Leaders:

Here is your Manual for the 2012 Grand Towers Techie Camporee. The theme for this event naturally involves Geocache activities. We have included a number of activities incorporating this theme for your Scouts. This event is an effort of the Grand Towers Districts to introduce technical activities to the scouts. The District Camping Chair, along with their respective Adult Advisors, Youth Campmasters and District Committee support have worked long and hard to provide what we hope will be a very unique and fun event. As always, this event is boy-led and boy-planned.

### **COST**

The cost for Techie Zone is indicated on the Unit registration form. Please review your reservation form closely when you pre-register. To pre-register, complete the enclosed Troop Registration Form and have it turned in to the Council Service Center no later than October 12, 2012. The address, if needed, is on the form. Please register by the 12<sup>th</sup> of October so we can obtain the most accurate count of scouts attending for the purchasing of materials needed for activities. If your registration **CANNOT** be in to the Council Service Center on or before October 12<sup>th</sup>, 2012, If that is the case, please contact your District Camping Chairman with your unit's registration and expected attendance information and bring the form with you to the Camporee. A \$7.00 fee is due for each scout registering. Please make sure that your final roster reflects all Scouts and adults attending the Camporee.

Scouts should travel to and from the event in full Field (formerly Class "A") uniforms which should also be worn at religious services. Troops will be camping in assigned areas in the **Laemli** Camporee Area, events will take place here and in the surrounding woods.. Please **DO NOT ARRIVE BEFORE 5:00 PM ON FRIDAY**, as campsites will not be available before then.

### ACTIVITIES

The dress for the weekend will be the Activity uniform (formerly Class B.) Sturdy boots are highly recommended. Everyone should be prepared for the weather and pack accordingly. Also, all patrols should carry their patrol flag during the activities. The activity areas may be far-spread, please make sure everyone has plenty of water.

Throughout the weekend patrols will compete in various activities, relating to skills needed to meet the requirements for various merit badges. The patrols from each troop will compete in various tasks for points in attempt to win the award given out at the final campfire Saturday night (note: even as a patrol, the scouts represent a troop, so all patrol scores will be averaged based on the number of scouts registered of their troop for their final score. One score for each troop.). The scouts will also be asked to prepare a SCOUT APPROPRIATE skit, song or stunt for the campfire to be presented at one of the stations throughout the day. These must be submitted for approval by the Staff and are due at the Friday night leaders meeting. There is a two minute time limit per presentation.

Lunch begins at noon on Saturday and lasts to 1:00 PM. Also, please ensure that ALL trash is collected and disposed of properly. **DO NOT throw trash in port-a-potties or latrines.** Thank you for helping to keep our properties and grounds clean.

While many of the activities are directly related to requirements for Tenderfoot through 1st Class rank found in the Scout handbook, neither the Area Director nor Advisors at the various activity areas will

sign off on rank requirements. Either the scout will have to have his patrol leader (who witnessed their completion of the task) or a Troop leader (who has seen them demonstrate their knowledge of the task) sign off the requirement at a later time. Throughout the day, the scouts will travel as a unit with their patrol.

### **CAMP STAFF**

We would strongly encourage those Scouts who have attained the rank of Star or higher be a part of the Camporee Staff. This is an excellent opportunity for them to practice their leadership skills while having a great time in a unique camporee setting. **We would ask each Troop to provide at least one or more Scouts and one or more adults to work as part of the staff.** All Scouts and Adults wishing to join Staff should fill out a Staff Application (found in this manual) and bring it with them to the pre-Camporee staff meetings contact Ollie Walker for date and time. Senior Patrol Leaders, Assistant Senior Patrol Leaders, and Patrol Leaders should remain with their units for the weekend unless excused by the Troop leadership. Any questions may be directed to the G.T. District Camping Chairman.

We hope this weekend to be a fun and unique experience for the Scouts, as well as an exercise in teamwork and leadership within their patrols. The Code of Conduct for the weekend is the Scout Oath and Law. If everyone follows these principles, the weekend should run smoothly. So come out and join us for a weekend of fun!!! Any questions about this event should be directed to District Headquarters, or before the event you can contact any Campmaster, Advisor or District Camping Chairman.

Let the Fun Begin!

Robert Mcrath  
GT Co-Campmaster  
[rmcrath@gmail.com](mailto:rmcrath@gmail.com)

Isaiah Walker  
GT Co-Campmaster  
[walker.isaiah1@yahoo.com](mailto:walker.isaiah1@yahoo.com)

Ollie Walker  
GT Camping Chairman  
[walkerollie@rocketmail.com](mailto:walkerollie@rocketmail.com)

Paul Winter  
GT Campmaster Advisor  
[paul@krispaulw.com](mailto:paul@krispaulw.com)

## **Rules and Regulations**

**Camp Code**            The Scout Oath and Law will be the law of the camp.

**Early Arrivals** Those persons who are not on Staff that arrive prior to 5:00 PM Friday will be asked to wait to set up camp.

- Roster** The Troop roster form, enclosed in this manual or equivalent, must be completed and turned in at District Headquarters (HQ) upon entering camp and registering. Please make additional copies as needed.
- Ground Fires** Ground Fires are permitted T.B.A..
- Generators** Generators are not permitted for Unit use.
- Cooking Fuel** Use wood, charcoal, or pressurized as fuel in preparation of meals. In the interest of conservation, charcoal is recommended and encouraged.
- Pressurized Fuels** The use of either high or low-pressure lanterns or stoves must be in accordance with current Council policy. Proof of current pressurized fuel training is required.
- Use of Water** Water sources are only for filling water containers. They are not to be used for personal hygiene, washing or rinsing dishes, or washing clothes.
- Tent Ditching** “Proper pitching avoids ditching.” Digging ditches around tents is strictly prohibited.
- Garbage** Each unit must take their trash home with them when they leave or take it to dumpsters.
- Tobacco** No person under the age of 18 is allowed to use tobacco products. Violators will be asked to leave. All adult smokers are encouraged to refrain from smoking around the Scouts during the weekend.
- Prohibited** **Sheath knives, alcohol, fireworks, fire-arms, and non-medically prescribed drugs are all strictly prohibited.**

# Grand Towers Fall 2012

## T e c h n i c Z o n e C a m p O r e e

### Activities

#### **Citizenship**

This activity promotes Tenderfoot Requirement #6.

Patrols should collect worn US flags from your neighborhood to bring to the Camporee to participate in an ongoing flag retirement ceremony.

What to bring: Worn US flags—minimum one per Patrol. (Start a collection now at your school, church, and community)

#### **Fitness**

Feats of Skill and Teamwork

#### **First Aid**

This activity promotes Tenderfoot Requirements #12a & b; 2nd Class Requirements #7a & c; and 1st Class Requirements #8b & d.

Be prepared to treat a variety of injuries as discussed in your Scout Handbook, administer CPR, and transport the injured person to safety.

What to bring: Scout handbook and personal First Aid Kit; Knowledge of how to use the items found in your uniform and daypack to give first aid.

#### **Camping Tools**

This activity promotes Tenderfoot Requirement #4b and 1st Class Requirement #8a.

It is time to set up camp and keep it up for the weekend. Here is your chance to see where each of the basic knots can be used around your campsite.

What to bring: Scout handbook; knowledge and skill to tie the seven basic knots

#### **Orienteering**

This activity promotes 2nd Class Requirement #1a and 1st Class Requirement #2.

Patrols will be challenged to brush up on their map and compass skills to find their way on a 1 Mile Compass course throughout Beaumont. These directions will lead you to the cache sites and a few sweet treats.

What to bring: Scout handbook; Compass GPS (minimum 2 per patrol)

#### **Camping**

This activity promotes Tenderfoot Requirement #1.

Sometimes preparation is the biggest challenge when it comes to hiking. Come prepared to filter your water, stuff your sleeping bag, pack your bag, and pitch your backpacking tent. This is a timed event. The fastest patrol will get front row seats at the campfire.

What to bring: GPS

## **Pioneering**

This activity promotes 1st Class Requirements #7a &b.

Every cook likes to have the best gadgets in his kitchen, even at camp. Your grubmaster has challenged your patrol to build a camp gadget for a cooking station. Prior to Camporee, your patrol should work as a team to build a simple yet functional gadget for a patrol cook station. Camp Staff will visit your campsite during the day judge your creation. Most creative gadget will be recognized at the Campfire on Saturday night.

What to bring: a completed camp gadget.

## **Nature**

This activity promotes Tenderfoot Requirement #11 and 2nd Class Requirement #6.

It fall! And there is no better time to be in the great outdoors. As the plants begin to change and the animals become more active, let's see how good your patrol is as a naturalist on a Beaumont nature trail.

What to bring: Scout handbook, Scout Fieldbook, pen and paper in a ziplock bag.

## **Geocache**

Be the first to hit the buzzer and correctly answer the questions and help your patrol get a great starting position in the Geocache Trek!

## **Scout Spirit**

Everyone has a hidden talent and the Campfire is a great place to show your stuff! Your patrol is challenged to find or write a new and original SCOUT APPROPRIATE Song, Skit, or Stunt. Talent Scouts will be on-hand to watch your patrol perform and the top 10 performances will be asked to make their debut at Campfire program. Time limit of 2 minutes. These must be submitted for approval by Staff. They are due at the leaders meeting on Friday evening.

What to bring: Any props you need you your skit. We will have a place to store them when you are at the other activities.

Please note that the management has final right of approval of all performances!

## Personal and Patrol Needs for Camporee

- Field Uniforms (Traveling to and from Camporee and for Religious Services)
- Activity uniform for the events
- Sturdy Foot attire: Be prepared, tennis if no boots - shoes no sandals.
- Appropriate Clothing for the season and weather
- Personal First Aid Kit
- Scout Handbook
- Scout Fieldbook (if you have it, 1 per patrol if possible)
- Personal water bottle for each Scout.
- Standard camping equipment for the season and weather
- Patrol Flag
- Patrol Yell
- Compass (minimum 2 per patrol)
- GPS Unit (if you have one and would like to bring it)
- Skit, song or stunt to be presented by your patrol (must be submitted Friday PM)

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Schedule

**Friday, October 19<sup>th</sup>, 2012**

- 5:00 PM: Troops begin arrival at Beaumont. **DO NOT ARRIVE BEFORE 5PM**
- 5:00 – 9:00 PM: **All Units Check-in at Laemmlli:** A Troop representative must turn in a completed Troop roster and settle all registration fees at Check-in. (A roster printout from Troopmaster or similar list with the attendees names circled will suffice. Be sure this printout includes phone numbers and for adult leaders- email addresses. Also, please include a cell number for the unit leaders on site.)
- 5:00 – 9:00 PM: ***Bonus point opportunity*** – Staff will review each campsite and award bonus points for qualifying Friday events listed in this manual. **(Citizenship, Fitness, First Aid, Camping Tools, Orienteering, Camping, Pioneering, Nature, and the Scout Spirit)**
- 9:30 PM **Campmaster / Campstaff / Scoutmaster / SPL Meeting and Crackerbarrel at HQ Pavilion. IMPORTANT:** Please include your **SM or ASM and SPL**. Instructions and discussion of Saturday's events will be covered. Due to cost, please send only the SPL, SM or ASM. Thank you for your cooperation.
- 10:00 PM: All Scouts in campsites.
- 10:30 PM: Lights Out. Quiet Time.

## Saturday, October 20<sup>th</sup> , 2012

- 6:00 AM            Reveille.
- 7:00-8:00 AM:    Breakfast
- 8:15 AM:            Opening Ceremony at Laemmlli Pavilion.
- 8:30 –12:00 PM    Activity Areas open.
- 12:00 – 1:00 PM    Lunch
- 1:00 – 4:30 PM    Activity Areas open.
- 5:00 – 6:00 PM    Dinner in campsites
- 6:00 – 6:30 PM    Campstaff Meeting
- 7:00 – 8:00 PM    Religious services and Retirement of Colors. This is a Class-A event.
- 8:15 – 10:00 PM    CAMPFIRE and Awards
- 10:00 PM            Adult Leaders Meeting at Pavilion Headquarters.

## Sunday, October 21<sup>st</sup> , 2012

7:00 AM            Reveille, Breakfast

- 8:00 AM**            **Start Checkout (Staff will NOT be available prior to this time)**
- Break Camp and police area.
  - Police your area again.
  - Proceed to HQ with Scoutmaster / SPL Evaluations (we REALLY do want them and need them)
  - Have staff member inspect your campsite.

Have a GREAT remainder of the weekend  
and a SAFE trip home!

Thank you for participating!

Grand Towers Fall 2012  
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SPL Camporee Evaluation  
Troop # \_\_\_\_\_

This form is Required for Checkout and should be Filled out by the SPL.

Circle the number that best represents your answer, put any special comments in the notes section of each answer. Please note: 6 being well liked.

1. Rate your troop's FUN factor?

*1                      2                      3                      4                      5                      6*

Comments:

2. Did the Camporee meet your expectations?

*1                      2                      3                      4                      5                      6*

Comments:

3. Were the activity areas well planned?

*1                      2                      3                      4                      5                      6*

Comments:

4. General Comments and Suggestions for future Camporee activities

Thank you for your time and consideration

Grand Towers Fall 2012  
**T e c h i e   Z o n e   C a m p   O r e e**  
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Scoutmaster Camporee Evaluation  
Troop # \_\_\_\_\_

This form is Required for Checkout and should be Filled out by the Scoutmaster.  
Please note: 6 being well liked.

1. Did your Troop have FUN?

*1*                      *2*                      *3*                      *4*                      *5*                      *6*

Comments:

2. Did the Camporee meet your expectations?

*1*                      *2*                      *3*                      *4*                      *5*                      *6*

Comments:

3. Were the activity areas well planned?

*1*                      *2*                      *3*                      *4*                      *5*                      *6*

Comments:

4. General Comments and Suggestions for future Camporee activities – Use back

Thank you for your time and consideration

# CAMP ROSTER

**EVENT** Spring Camporee **DATES: FROM:** October 19<sup>th</sup>, 2012 **TO:** October 21<sup>st</sup>, 2012

**Camp** Beaumont **Site:** Camporee Areas

**Unit:** \_\_\_\_\_ **District:** Grand Towers

(NOTE: Please lists Scouts by Patrols)

Scouts Name	Phone Number	Rank	Age
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
11.			
12.			
13.			
14.			
15.			
16.			
17.			
18.			
19.			
20.			
21.			
22.			
23.			
24.			

Adults Name (Minimum of 2)	Cell Number	Email address
1.		
2.		
3.		
4.		

# Grand Towers Camporee Staff Application Fall 2012

Adult                       Youth

*Scoutmaster must sign all Youth Applications*

**PLEASE PRINT ALL INFORMATION:    Bring to Pre-Camporee Staff Meeting**

Contact Co-Campmasters: Robert McRath & Isaiah Walker

Staff Meeting Date/Location:

Name \_\_\_\_\_ Date \_\_\_\_\_

Address \_\_\_\_\_ Date of Birth \_\_\_\_\_

City & Zip \_\_\_\_\_

Phone \_\_\_\_\_ Troop # \_\_\_\_\_

**Email Address:** \_\_\_\_\_

Dietary Restrictions \_\_\_\_\_

**Circle Current Rank: Tenderfoot   Second Class   First Class   Star   Life   Eagle**

Positions previously held in Troop (PL, SPL, ASPL, etc) \_\_\_\_\_

**Previous Camporee or Klondike staff experience:**

When \_\_\_\_\_

Duties \_\_\_\_\_

NYLT Training \_\_\_\_\_ NYLT Staff \_\_\_\_\_

**All Staff are expected to: Attend Pre-Camporee Meeting. Remain on Sunday morning until Camporee is closed and Staff is Dismissed.**

Youth will have an adult advisor assigned to their staff position.

As Scoutmaster, I recommend this Scout for District Staff and understand he will not be available for Troop duties during this event.

Name (Printed) \_\_\_\_\_ Phone \_\_\_\_\_

Scoutmaster Signature \_\_\_\_\_

Staff Fee: \$ 7.00    **Staff Fee will be collected by District D.E. Cash preferred!**

**CHECKS (IF NECESSARY) PAYABLE TO:**

**John Williams  
314-724-7979**

# IMPORTANT!

## For Your Scouts' Safety (& Yours)

The National Scout Office released a new comprehensive medical form at the beginning of 2012. These are to be used effective immediately. The form can be found at:

[http://www.scouting.org/filestore/HealthSafety/pdf/parts\\_ab.pdf](http://www.scouting.org/filestore/HealthSafety/pdf/parts_ab.pdf)

### **HEALTH FORMS**

All Staff members need to have a current (new) Health Form with sections A & B filled out and signed and turned in with their Staff Applications.

#### **Unit Leaders:**

Be sure that EVERY Scout and adult has a *current* BSA Medical Form! Keep copies in a Troop binder.

Check the forms before leaving on every outing! Don't just assume that they are all there...Have the Troop leader bring the binder.

### **PRESCRIPTION MEDICATION**

On all outings, have an Adult take charge of ALL youth medications (must be in original containers), keep secured, and dispense as prescribed.

## Questionnaire of Geocache Requirements

Explain to your counselor the most likely hazards you may encounter while participating in geocaching activities and what you should do to anticipate, help prevent, mitigate, and respond to these hazards.

Discuss first aid and prevention for the types of injuries or illnesses that could occur while participating in geocaching activities:

Cuts-

Scrapes-

Snakebite-

Insect stings-

Tick bites-

Exposure to poisonous plants

Heat and cold reactions (sunburn, heatstroke, heat exhaustion, hypothermia), and dehydration..

Discuss how to properly plan an activity that uses GPS

How would you use the buddy system?

How would share your plan with others.

How would you adjust to weather conditions?

How would you choose a route?

What is proper attire?

Why you should never bury a cache.

How to use proper geocaching etiquette when hiding or seeking a cache,

How would you properly hide, post, maintain, and dismantle a geocache

Explain the principles of Leave No Trace as they apply to geocaching

Explain the following terms used in geocaching:

Waypoint-

Log-

Cache-

Accuracy-

Difficulty-

Terrain ratings-

Attributes-

Trackable-

Explain how the Global Positioning System (GPS) works.

Using Scouting's Teaching EDGE, demonstrate the use of a GPS unit.

Demonstrate marking and editing a waypoint

Demonstrate changing field functions.

Demonstrate changing the coordinate system in the unit.

Explain how to use a map and compass and explain why this is important for geocaching.

Explain the similarities between GPS navigation and standard map reading skills and describe the benefits.

Explain the differences between GPS navigation and standard map reading skills and describe the benefits.

Explain the UTM (Universal Transverse Mercator) system and how it differs from the latitude/longitude system used for public geocaches.

Explain how to plot a UTM waypoint on a map and how it compares in accuracy to that found with a GPS unit.

Describe the four steps to finding your first cache.

Describe how to mark and edit a waypoint.

How do you find geocaches in your area? - With your parent's permission\*, go to [www.geocaching.com](http://www.geocaching.com). Type in your zip code to locate public geocaches in your area.

Does a Cache to Eagle® series exist in your council, visit at least three of the 12 locations in the series. Describe the projects that each cache you visit highlights, and explain how the Cache to Eagle® program helps share our Scouting service with the public.

How would you create a Scouting-related Travel Bug® that promotes one of the values of Scouting.

How would you release your Travel Bug into a public geocache.

How would you monitor its progress at [www.geocaching.com](http://www.geocaching.com) for 30 days.

How would you keep a log of your travel bug.

How would you set up and hide a public geocache, following the guidelines in the *Geocaching* merit badge pamphlet.

Before doing so, share with your counselor a six-month maintenance plan for the geocache where you are personally responsible for the first three months. After setting up the geocache, with your parent's permission, follow the logs online for 30 days and share them with your counselor.

Explain what Cache In Trash Out (CITO) means?

Describe how you have practiced CITO at public geocaches or at a CITO event.

How would you create CITO containers to leave at public caches?

How would you host a CITO event for your unit or for the public?

How would you plan a geohunt for a youth group such as your troop or a neighboring pack, at school, or your place of worship?

How would you choose a theme, set up a course with at least four waypoints, teach the players how to use a GPS unit, and play the game?

What materials would you use and developed for this event?

Why you should never bury a cache?

How to use proper geocaching etiquette when hiding or seeking a cache, and how to properly hide post, maintain, and dismantle a geocache?

Explain the principles of Leave No Trace as they apply to geocaching?

Explain the following terms used in geocaching:

waypoint,

log,

cache,

accuracy,

difficulty and

terrain ratings,

attributes,

trackable.

Explain how the Global Positioning System (GPS) works.

Using Scouting's Teaching EDGE, demonstrate the use of a GPS unit to your counselor. Include marking and editing a waypoint, changing field functions, and changing the coordinate system in the unit.